

# Domain-Independent Dynamic Programming for Combinatorial Optimization

J. Christopher Beck & Ryo Kuroiwa

Department of Mechanical & Industrial Engineering

University of Toronto

`jcb@mie.utoronto.ca`

# This is not a talk about Decision Diagrams

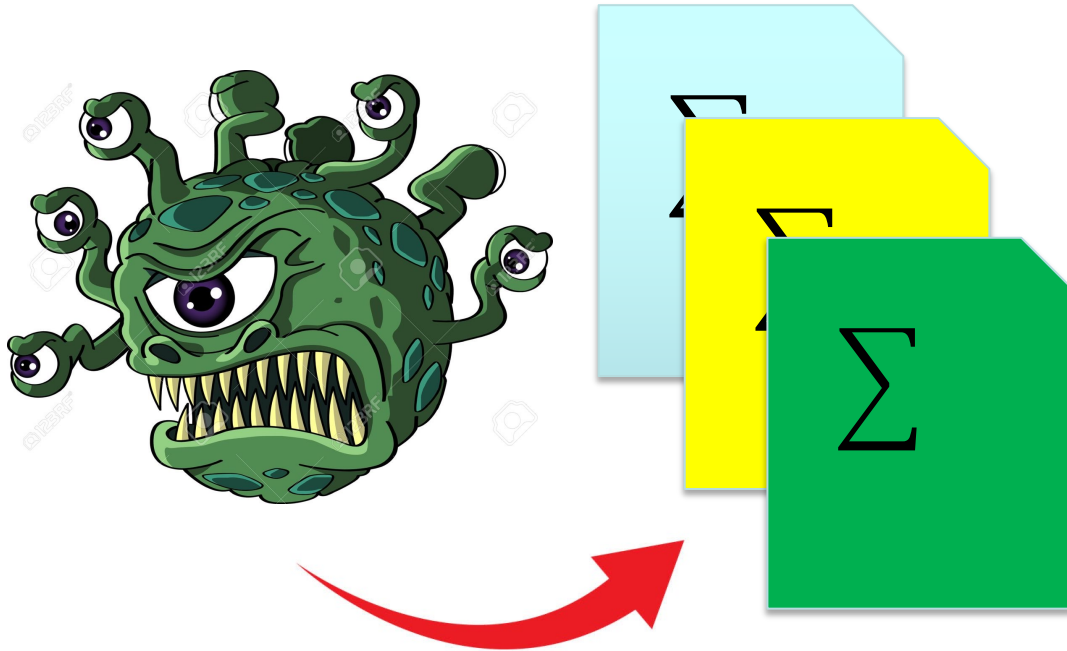
What it is about

1. A language to model combinatorial optimization problems as dynamic programs
2. A solver that solves such problems using heuristic search

# Model-and-Solve

Problem

Problem Definition



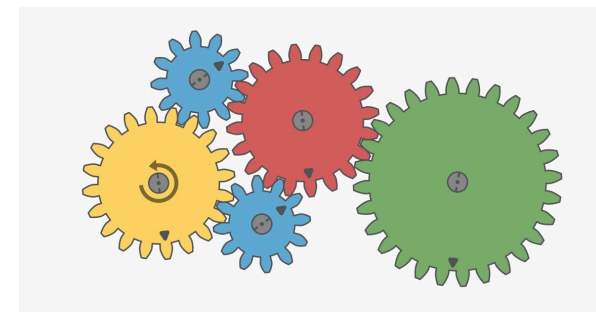
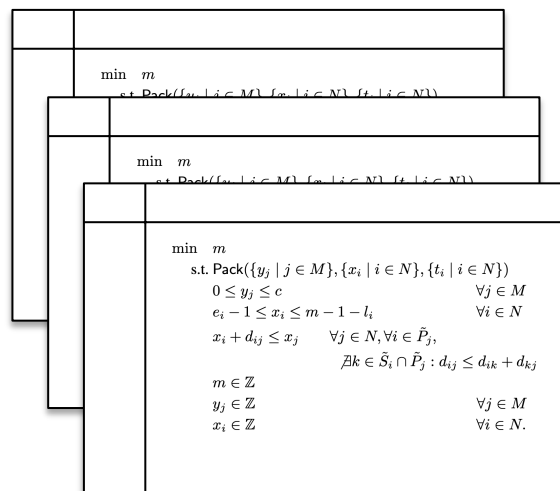
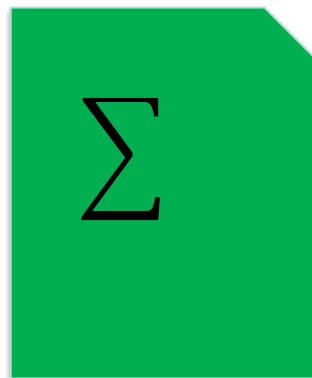
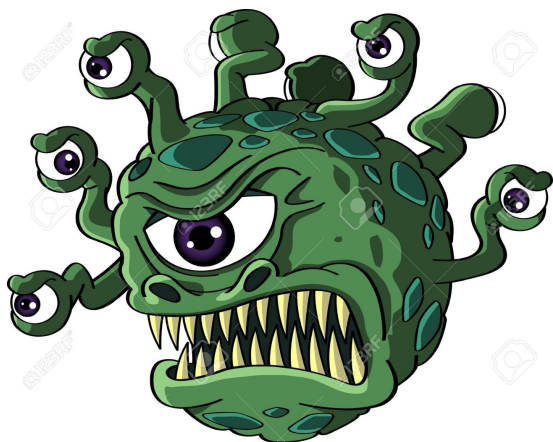
# Model-and-Solve

Problem

Problem Definition

Models

General Purpose Solver



CP, LP, MIP, MINLP,  
AI Planning, ...

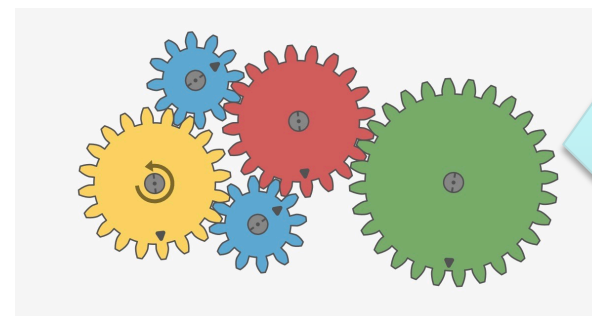
A Solution!

# Model-and-Solve for DP

- Domain-independent dynamic programming (DIDP)

Define models using DP transition system

$$\begin{array}{l}
 \min m \\
 \text{s.t. Pack}(\{y_j \mid j \in M\}, \{x_i \mid i \in N\}, \{t_i \mid i \in N\}) \\
 \min m \\
 \text{s.t. Pack}(\{y_j \mid j \in M\}, \{x_i \mid i \in N\}, \{t_i \mid i \in N\}) \\
 \min m \\
 \text{s.t. Pack}(\{y_j \mid j \in M\}, \{x_i \mid i \in N\}, \{t_i \mid i \in N\}) \\
 0 \leq y_j \leq c \quad \forall j \in M \\
 e_i - 1 \leq x_i \leq m - 1 - l_i \quad \forall i \in N \\
 x_i + d_{ij} \leq x_j \quad \forall j \in N, \forall i \in \tilde{P}_j, \\
 \exists k \in \tilde{S}_i \cap \tilde{P}_j : d_{ij} \leq d_{ik} + d_{kj} \\
 m \in \mathbb{Z} \\
 y_j \in \mathbb{Z} \quad \forall j \in M \\
 x_i \in \mathbb{Z} \quad \forall i \in N.
 \end{array}$$

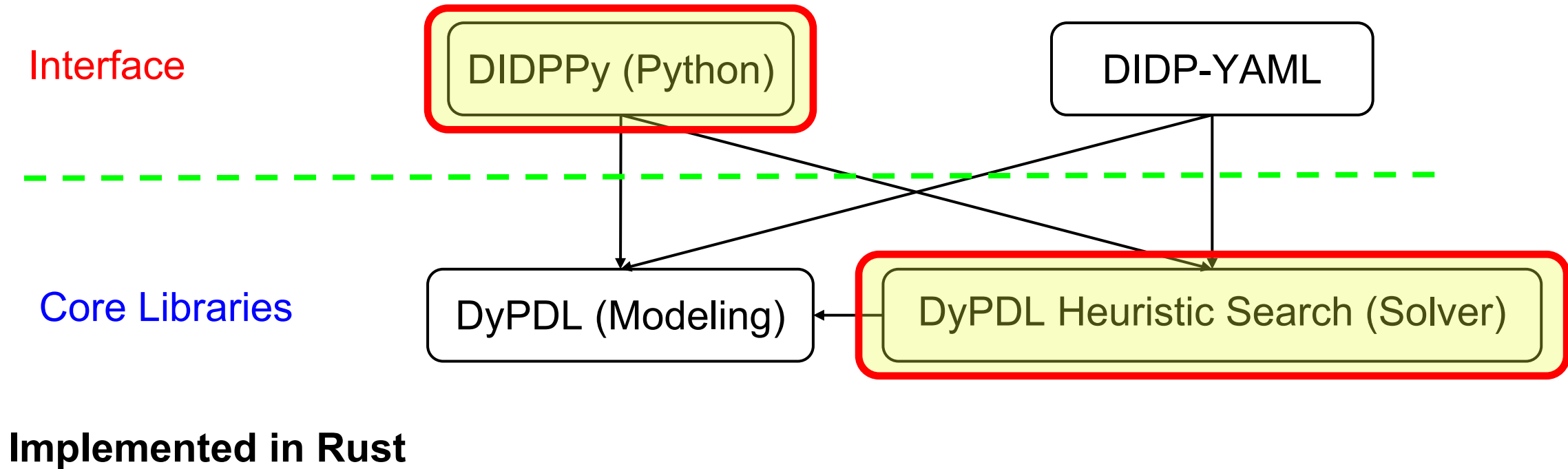


Solve models using heuristic state-based search



# Open Source Software: didp-rs

<https://github.com/domain-independent-dp/didp-rs>



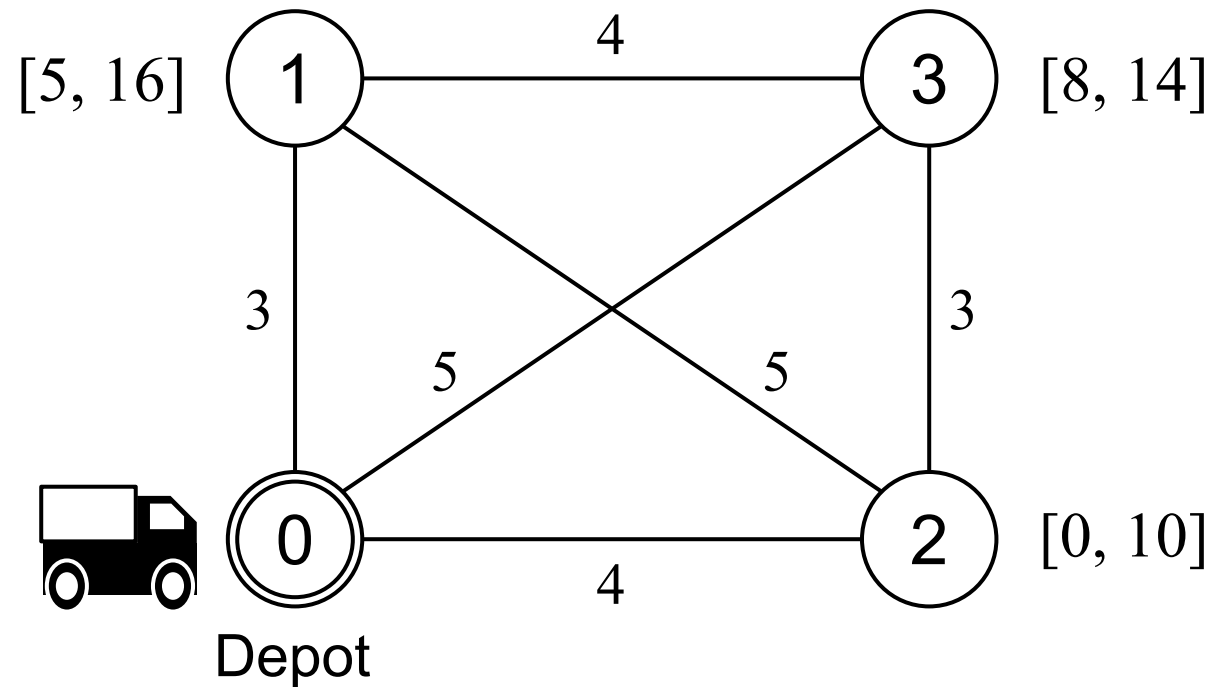
# Outline

1. Background
2. Our Modeling Interface: DIDPPy
3. Solving DIDP
4. Anytime DIDP Solvers
5. Ongoing & Future Work

# Combinatorial Optimization

Traveling Salesperson Problem with Time Windows (TSPTW)

Minimize the travel time to visit all customers within time windows

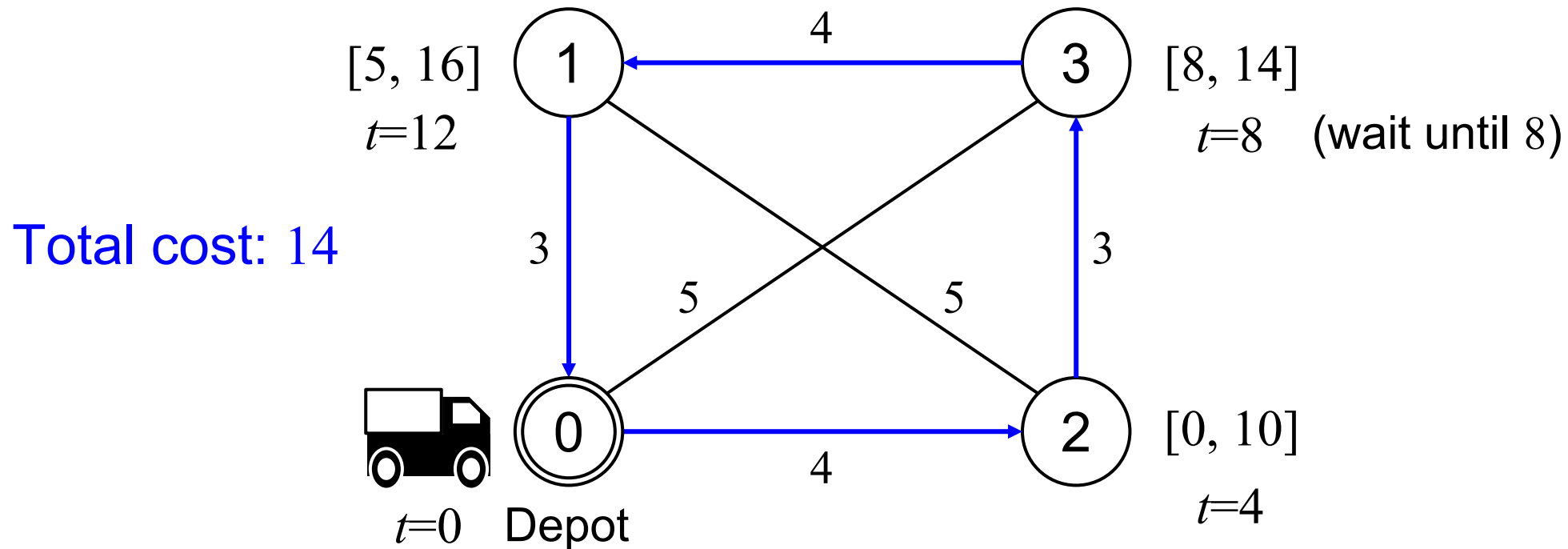




# Combinatorial Optimization

Traveling Salesperson Problem with Time Windows (TSPTW)

Minimize the travel time to visit all customers within time windows



# DP for Combinatorial Optimization

Recursive equations for the value function of a state (subproblem)

compute  $V(N \setminus \{0\}, 0, 0)$

$$V(U, i, t) = \begin{cases} \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\}) & \text{if } U \neq \emptyset & \text{Visit a customer} \\ c_{i0} + V(\emptyset, 0, t + c_{i0}) & \text{else if } i \neq 0 & \text{Return to the depot} \\ 0 & \text{otherwise} & \text{Base case} \end{cases}$$

State variables:

- $U$ : unvisited customers
- $i$ : current customer
- $t$ : current time

Constants

- $N$ : all customers (0: depot)
- $[a_i, b_i]$ : time window for customer  $i$
- $c_{ij}$ : travel time from customer  $i$  to  $j$

# DP for Combinatorial Optimization

Recursive equations for the value function of a state (subproblem)

compute  $V(N \setminus \{0\}, 0, 0)$

$$V(U, i, t) = \begin{cases} \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\}) & \text{if } U \neq \emptyset & \text{Visit a customer} \\ c_{i0} + V(\emptyset, 0, t + c_{i0}) & \text{else if } i \neq 0 & \text{Return to the depot} \\ 0 & \text{otherwise} & \text{Base case} \end{cases}$$

State variables:

- $U$ : unvisited customers
- $i$ : current customer
- $t$ : current time

Constants

- $N$ : all customers (0: depot)
- $[a_i, b_i]$ : time window for customer  $i$
- $c_{ij}$ : travel time from customer  $i$  to  $j$

# DP for Combinatorial Optimization

Recursive equations for the value function of a state (subproblem)

compute  $V(N \setminus \{0\}, 0, 0)$

$$V(U, i, t) = \begin{cases} \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\}) & \text{if } U \neq \emptyset & \text{Visit a customer} \\ c_{i0} + V(\emptyset, 0, t + c_{i0}) & \text{else if } i \neq 0 & \text{Return to the depot} \\ 0 & \text{otherwise} & \text{Base case} \end{cases}$$

State variables:

- $U$ : unvisited customers
- $i$ : current customer
- $t$ : current time

Constants

- $N$ : all customers (0: depot)
- $[a_i, b_i]$ : time window for customer  $i$
- $c_{ij}$ : travel time from customer  $i$  to  $j$

# DP for Combinatorial Optimization

Recursive equations for the value function of a state (subproblem)

compute  $V(N \setminus \{0\}, 0, 0)$

$$V(U, i, t) = \begin{cases} \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\}) & \text{if } U \neq \emptyset \\ c_{i0} + V(\emptyset, 0, t + c_{i0}) & \text{else if } i \neq 0 \\ 0 & \text{otherwise} \end{cases}$$

Visit a customer  
Return to the depot  
Base case

State variables:

- $U$ : unvisited customers
- $i$ : current customer
- $t$ : current time

Constants

- $N$ : all customers (0: depot)
- $[a_i, b_i]$ : time window for customer  $i$
- $c_{ij}$ : travel time from customer  $i$  to  $j$

# DP for Combinatorial Optimization

Recursive equations for the value function of a state (subproblem)

compute  $V(N \setminus \{0\}, 0, 0)$

$$V(U, i, t) = \begin{cases} \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\}) & \text{if } U \neq \emptyset & \text{Visit a customer} \\ c_{i0} + V(\emptyset, 0, t + c_{i0}) & \text{else if } i \neq 0 & \text{Return to the depot} \\ 0 & \text{otherwise} & \text{Base case} \end{cases}$$

State variables:

- $U$ : unvisited customers
- $i$ : current customer
- $t$ : current time

Constants

- $N$ : all customers (0: depot)
- $[a_i, b_i]$ : time window for customer  $i$
- $c_{ij}$ : travel time from customer  $i$  to  $j$

# DP for Combinatorial Optimization

Recursive equations for the value function of a state (subproblem)

compute  $V(N \setminus \{0\}, 0, 0)$

$$V(U, i, t) = \begin{cases} \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\}) & \text{if } U \neq \emptyset & \text{Visit a customer} \\ c_{i0} + V(\emptyset, 0, t + c_{i0}) & \text{else if } i \neq 0 & \text{Return to the depot} \\ 0 & \text{otherwise} & \text{Base case} \end{cases}$$

State variables:

- $U$ : unvisited customers
- $i$ : current customer
- $t$ : current time

Constants

- $N$ : all customers (0: depot)
- $[a_i, b_i]$ : time window for customer  $i$
- $c_{ij}$ : travel time from customer  $i$  to  $j$

# DP for Combinatorial Optimization

Recursive equations for the value function of a state (subproblem)

compute  $V(N \setminus \{0\}, 0, 0)$

$$V(U, i, t) = \begin{cases} \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\}) & \text{if } U \neq \emptyset & \text{Visit a customer} \\ c_{i0} + V(\emptyset, 0, t + c_{i0}) & \text{else if } i \neq 0 & \text{Return to the depot} \\ 0 & \text{otherwise} & \text{Base case} \end{cases}$$

State variables:

- $U$ : unvisited customers
- $i$ : current customer
- $t$ : current time

Constants

- $N$ : all customers (0: depot)
- $[a_i, b_i]$ : time window for customer  $i$
- $c_{ij}$ : travel time from customer  $i$  to  $j$



# DP for Combinatorial Optimization

Recursive equations for the value function of a state (subproblem)

compute  $V(N \setminus \{0\}, 0, 0)$

$$V(U, i, t) = \begin{cases} \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\}) & \text{if } U \neq \emptyset & \text{Visit a customer} \\ c_{i0} + V(\emptyset, 0, t + c_{i0}) & \text{else if } i \neq 0 & \text{Return to the depot} \\ 0 & \text{otherwise} & \text{Base case} \end{cases}$$

State variables:

- $U$ : unvisited customers
- $i$ : current customer
- $t$ : current time

Constants

- $N$ : all customers (0: depot)
- $[a_i, b_i]$ : time window for customer  $i$
- $c_{ij}$ : travel time from customer  $i$  to  $j$

**DP usually solved by problem-specific algorithm implementations**

# Our Modeling Interface: DIDPPy

# Constants and State Variables

```
import didppy as dp

model = dp.Model(maximize=False)

customer = model.add_object_type(number=4)
a = [0, 5, 0, 8]
b = [100, 16, 10, 14]
c = model.add_int_table([[0, 3, 4, 5], [3, 0, 5, 4], [4, 5, 0, 3], [5, 4, 3, 0]])

u = model.add_set_var(object_type=customer, target=[1, 2, 3])
i = model.add_element_var(object_type=customer, target=0)
t = model.add_int_var(target=0)
```

# Constants and State Variables

```
import didppy as dp Module

model = dp.Model(maximize=False)

customer = model.add_object_type(number=4)
a = [0, 5, 0, 8]
b = [100, 16, 10, 14]
c = model.add_int_table([[0, 3, 4, 5], [3, 0, 5, 4], [4, 5, 0, 3], [5, 4, 3, 0]])

u = model.add_set_var(object_type=customer, target=[1, 2, 3])
i = model.add_element_var(object_type=customer, target=0)
t = model.add_int_var(target=0)
```

# Constants and State Variables

```
import didppy as dp
```

```
model = dp.Model(maximize=False) Model (minimization)
```

```
customer = model.add_object_type(number=4)
```

```
a = [0, 5, 0, 8]
```

```
b = [100, 16, 10, 14]
```

```
c = model.add_int_table([[0, 3, 4, 5], [3, 0, 5, 4], [4, 5, 0, 3], [5, 4, 3, 0]])
```

```
u = model.add_set_var(object_type=customer, target=[1, 2, 3])
```

```
i = model.add_element_var(object_type=customer, target=0)
```

```
t = model.add_int_var(target=0)
```

# Constants and State Variables

```
import didppy as dp
```

```
model = dp.Model(maximize=False)
```

## Constants

```
customer = model.add_object_type(number=4)
a = [0, 5, 0, 8]
b = [100, 16, 10, 14]
c = model.add_int_table([[0, 3, 4, 5], [3, 0, 5, 4], [4, 5, 0, 3], [5, 4, 3, 0]])
```

Customers

$N = \{0, 1, 2, 3\}$

Ready time

$a_i$

Deadline

$b_i$

Travel time  $c_{ij}$

```
u = model.add_set_var(object_type=customer, target=[1, 2, 3])
```

```
i = model.add_element_var(object_type=customer, target=0)
```

```
t = model.add_int_var(target=0)
```

# Constants and State Variables

```
import didppy as dp
```

```
model = dp.Model(maximize=False)
```

```
customer = model.add_object_type(number=4)
```

```
a = [0, 5, 0, 8]
```

```
b = [100, 16, 10, 14]
```

To use state variable  $i$  for indexing

```
c = model.add_int_table([[0, 3, 4, 5], [3, 0, 5, 4], [4, 5, 0, 3], [5, 4, 3, 0]])
```

```
u = model.add_set_var(object_type=customer, target=[1, 2, 3])
```

```
i = model.add_element_var(object_type=customer, target=0)
```

```
t = model.add_int_var(target=0)
```



# Constants and State Variables

```
import didppy as dp

model = dp.Model(maximize=False)

customer = model.add_object_type(number=4)
a = [0, 5, 0, 8]
b = [100, 16, 10, 14]
c = model.add_int_table([[0, 3, 4, 5], [3, 0, 5, 4], [4, 5, 0, 3], [5, 4, 3, 0]])
```

## State variables

```
u = model.add_set_var(object_type=customer, target=[1, 2, 3])
i = model.add_element_var(object_type=customer, target=0)
t = model.add_int_var(target=0)
```

**Unvisited**  $U \subseteq N$

**Current**  $i \in N$

**Time**  $t \in \mathbb{Z}$



# Constants and State Variables

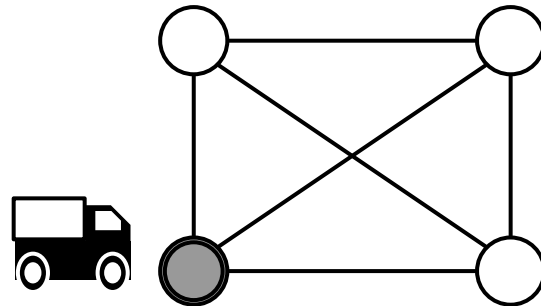
```
import didppy as dp

model = dp.Model(maximize=False)

customer = model.add_object_type(number=4)
a = [0, 5, 0, 8]
b = [100, 16, 10, 14]
c = model.add_int_table([[0, 3, 4, 5], [3, 0, 5, 4], [4, 5, 0, 3], [5, 4, 3, 0]])

u = model.add_set_var(object_type=customer, target=[1, 2, 3])
i = model.add_element_var(object_type=customer, target=0)
t = model.add_int_var(target=0)
```

Target state  
compute  $V(N \setminus \{0\}, 0, 0)$



Questions?

# Recursive Equation as Transitions

```
for j in range(1, 4):  
    visit = dp.Transition(  
        name="visit {}".format(j),  
        cost=c[i, j] + dp.IntExpr.state_cost(),  
        effects=[(u, u.remove(j)), (i, j), (t, dp.max(t + c[i, j], a[j]))],  
        preconditions=[u.contains(j), t + c[i, j] <= b[j]],  
    )  
    model.add_transition(visit)
```

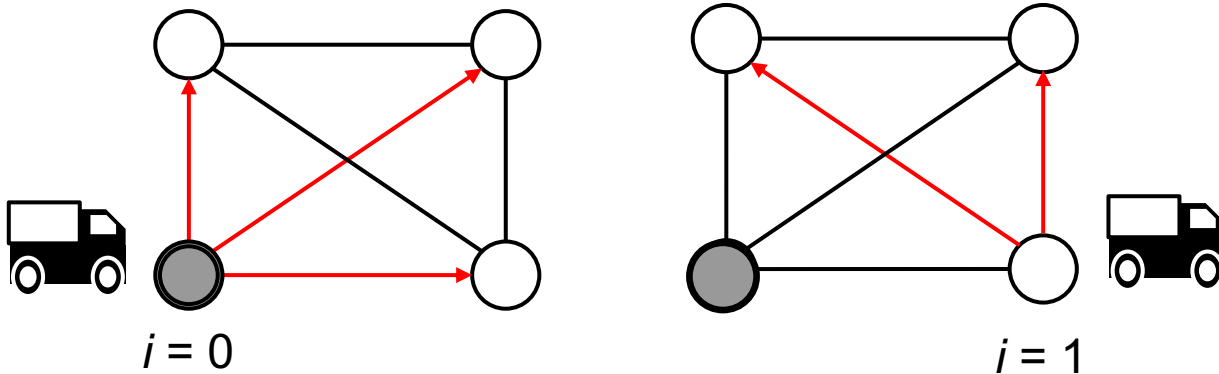
$$V(U, i, t) = \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\})$$

# Recursive Equation as Transitions

```
for j in range(1, 4):  
    visit = dp.Transition(  
        name="visit {}".format(j),  
        cost=c[i, j] + dp.IntExpr.state_cost(),  
        effects=[(u, u.remove(j)), (i, j), (t, dp.max(t + c[i, j], a[j]))],  
        preconditions=[u.contains(j), t + c[i, j] <= b[j]],  
    )  
    model.add_transition(visit)
```

$V(U, i, t) = \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\})$

How to compute  $V$



... for each value of  $i \in N$

# Recursive Equation as Transitions

```
for j in range(1, 4):  
    visit = dp.Transition(  
        name="visit {}".format(j),  
        cost=c[i, j] + dp.IntExpr.state_cost(),  
        effects=[(u, u.remove(j)), (i, j), (t, dp.max(t + c[i, j], a[j]))],  
        preconditions=[u.contains(j), t + c[i, j] <= b[j]],  
    )  
    model.add_transition(visit)
```

$V(U, i, t) = \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\})$

How to compute the next state

# Recursive Equation as Transitions

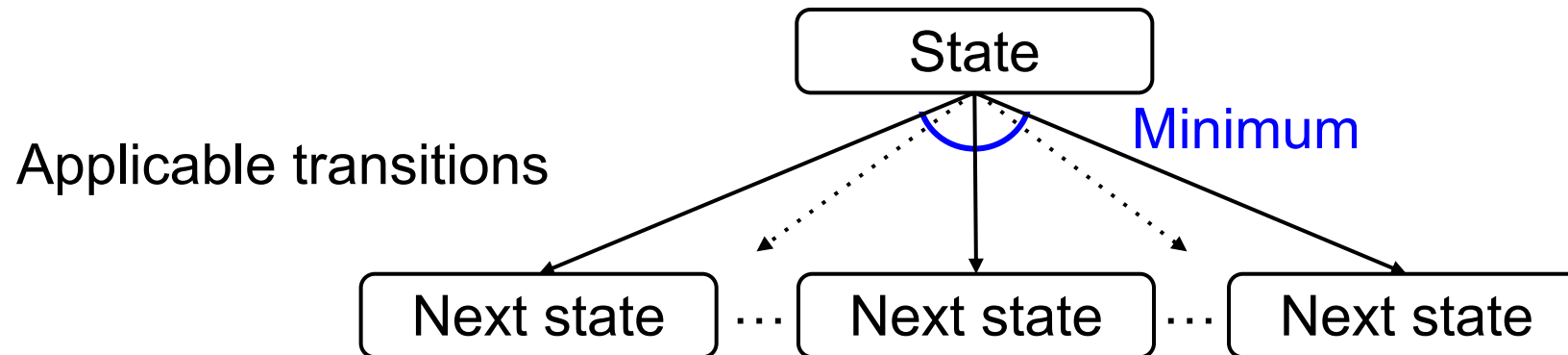
```
for j in range(1, 4):  
    visit = dp.Transition(  
        name="visit {}".format(j),  
        cost=c[i, j] + dp.IntExpr.state_cost(),  
        effects=[(u, u.remove(j)), (i, j), (t, dp.max(t + c[i, j], a[j]))],  
        preconditions=[u.contains(j), t + c[i, j] <= b[j]],  
    )  
    model.add_transition(visit)
```

$V(U, i, t) = \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\})$

When the transition is applicable

# Recursive Equation as Transitions

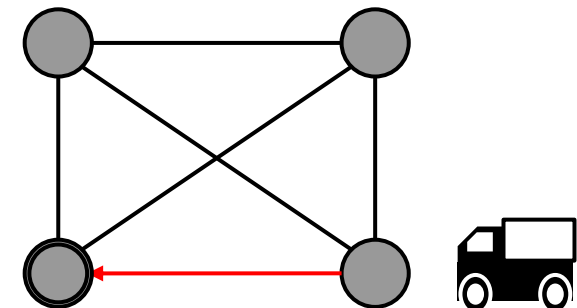
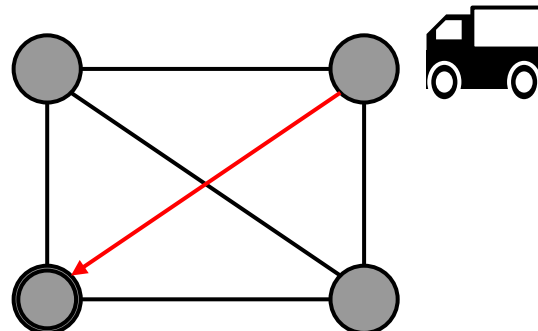
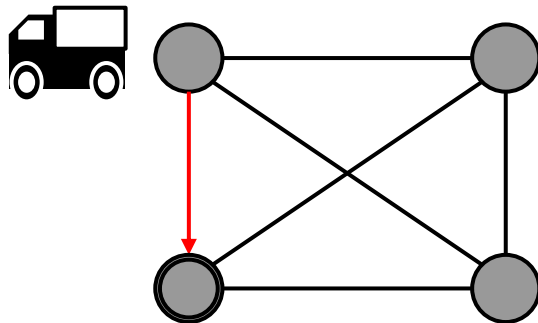
```
for j in range(1, 4):  
    visit = dp.Transition(  
        name="visit {}".format(j),  
        cost=c[i, j] + dp.IntExpr.state_cost(),  
        effects=[(u, u.remove(j)), (i, j), (t, dp.max(t + c[i, j], a[j]))],  
        preconditions=[u.contains(j), t + c[i, j] <= b[j]],  
    )  
    model.add_transition(visit)
```

$$V(U, i, t) = \min_{j \in U: t + c_{ij} \leq b_j} c_{ij} + V(U \setminus \{j\}, j, \max\{t + c_{ij}, a_j\})$$


Value of the current state: minimum cost over all applicable transitions  
(infinity if no applicable transitions)

# Recursive Equation as Transitions

```
return_to_depot = dp.Transition(  
    name="return",  
    cost=c[i, 0] + dp.IntExpr.state_cost(),  
    effects=[(i, 0), (t, t + c[i, 0])],  
    preconditions=[u.is_empty(), i != 0],  
)  
model.add_transition(return_to_depot)
```

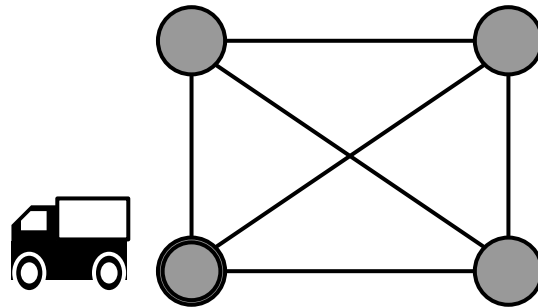
$$V(U, i, t) = c_{i0} + V(\emptyset, 0, t + c_{i0}) \quad \text{if } U = \emptyset \wedge i \neq 0$$




# Base Cases: When to Stop Recursion

```
model.add_base_case([u.is_empty(), i == 0], cost=0)  $V(U, i, t) = 0$  if  $U = \emptyset \wedge i = 0$ 
```

End of recursion on  $V$





# Better Model with Redundant Information

**Explicitly modeling implications** of the problem definition  
(similar to redundant constraints in MIP)

Dominance based on **resource variables**  $V(U, i, t) \leq V(U, i, t')$  if  $t \leq t'$

```
t = model.add_int_resource_var(target=0, less_is_better=True)
```

**Dual bound function** (LB in minimization)  $V(U, i, t) \geq 0$

```
model.add_dual_bound(0)
```

A dual bound is defined for a state

Other features not detailed here:

- State constraints: conditions that a state must satisfy
- Forced transitions: sometimes transition can be inferred

# Solving DIDP

# Solving

```
solver = dp.CABS(model)
solution = solver.search()

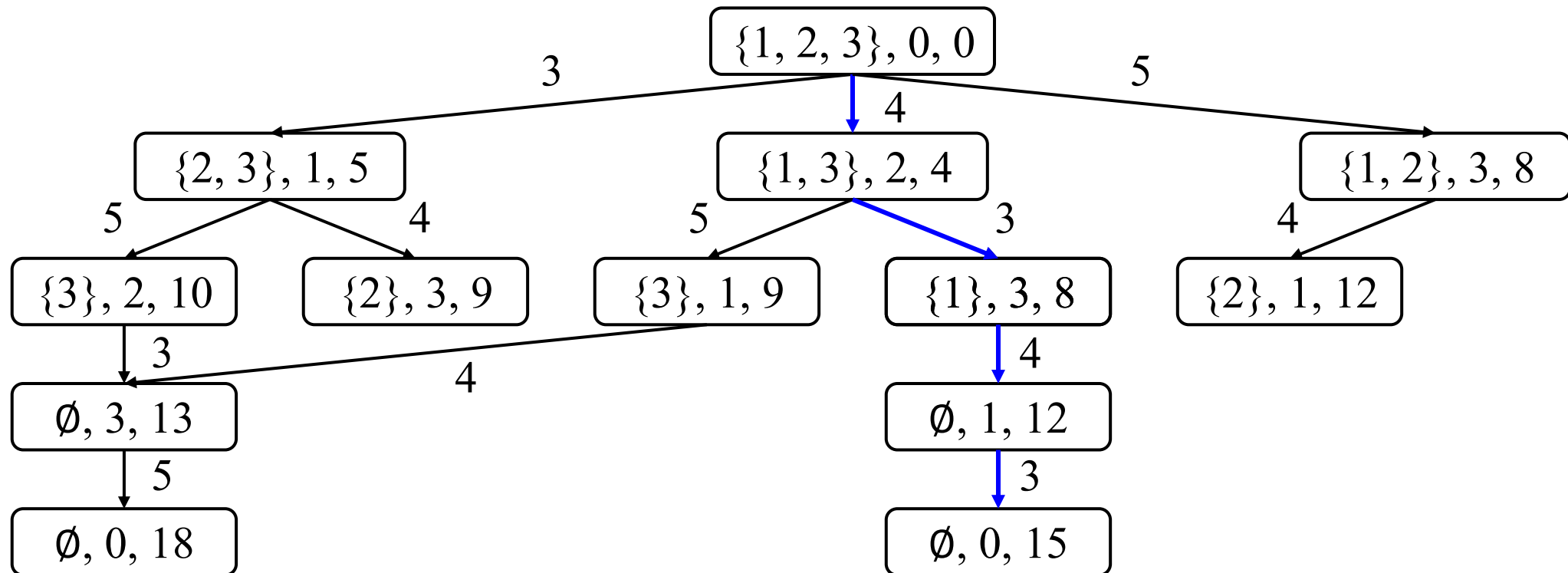
if solution.is_optimal:
    print("Optimal cost: {}".format(solution.cost))
elif solution.is_feasible:
    print("Infeasible")
else:
    print("Best cost: {}".format(solution.cost))
    print("Best bound: {}".format(solution.best_bound))

print("Solution:")

for transition in solution.transitions:
    print(transition.name)
```

# DP as a Shortest Path Problem

- Optimal solution: the shortest path in a state space graph
- Nodes: states, edges: transitions, weights: travel times



# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)

{1, 2, 3}, 0, 0

# CAASDy: Prototype Solver for DIDP

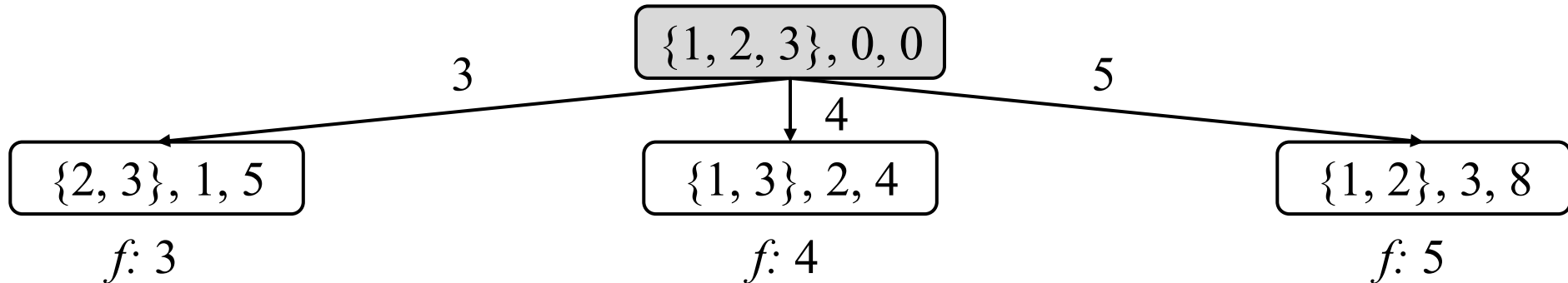
- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)

$$V(U, i, t) \geq 0 \quad f: 0$$

{1, 2, 3}, 0, 0

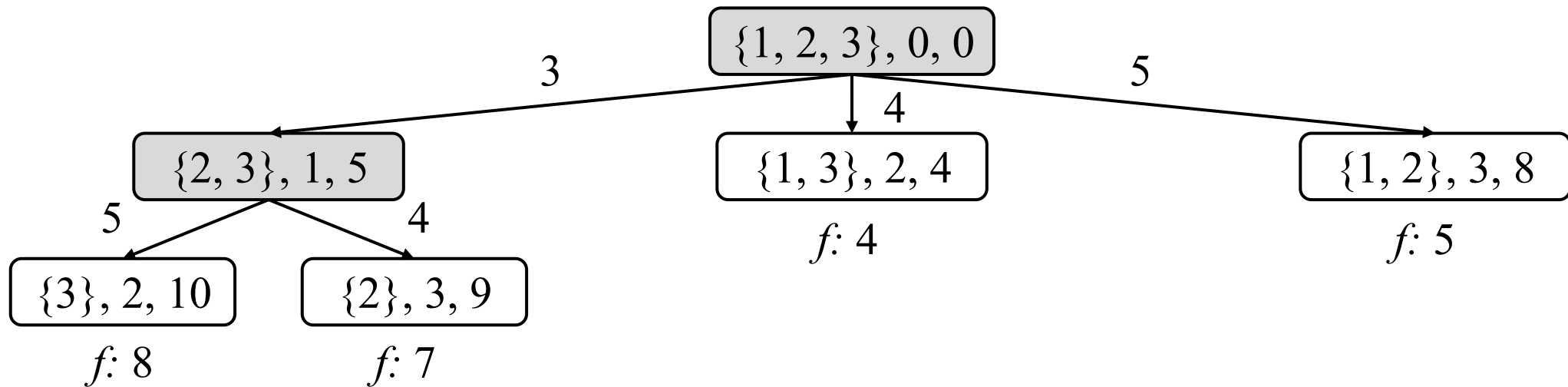
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



# CAASDy: Prototype Solver for DIDP

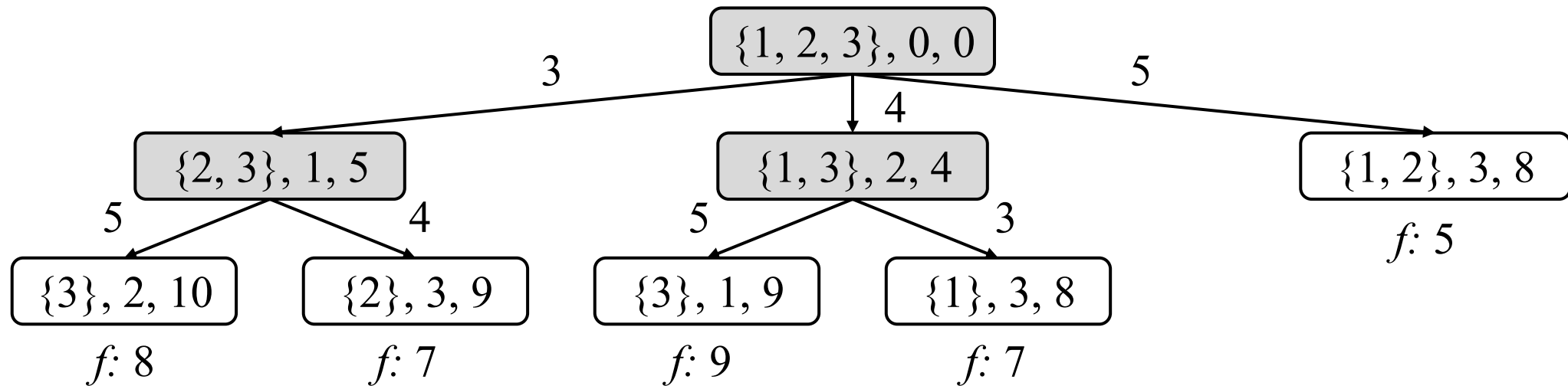
- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)





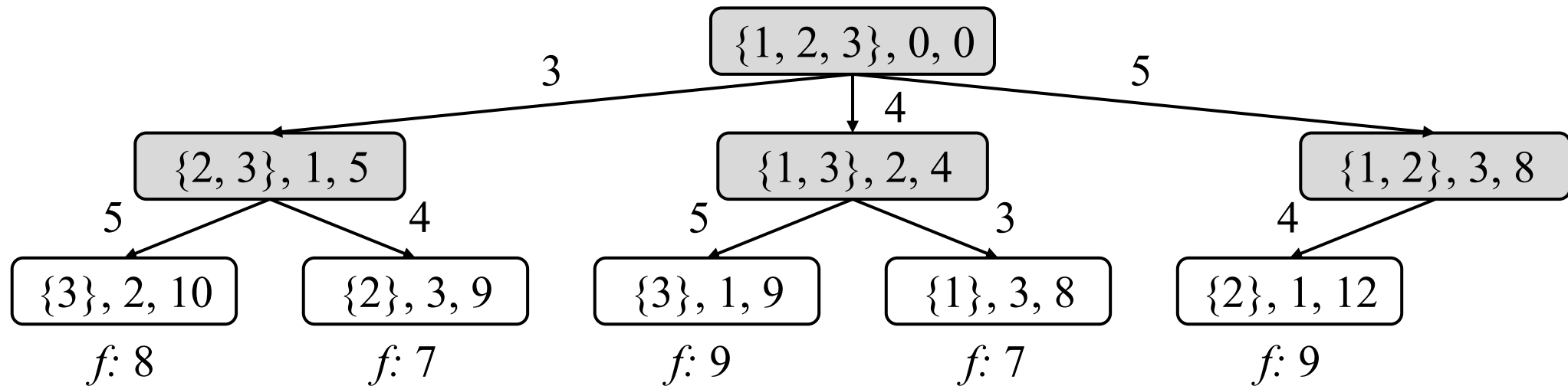
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



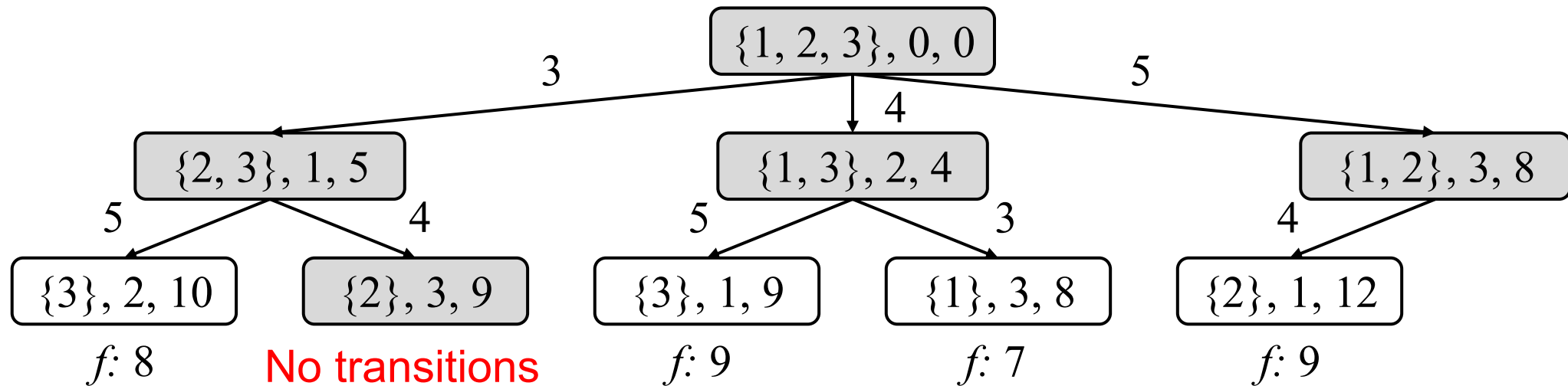
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



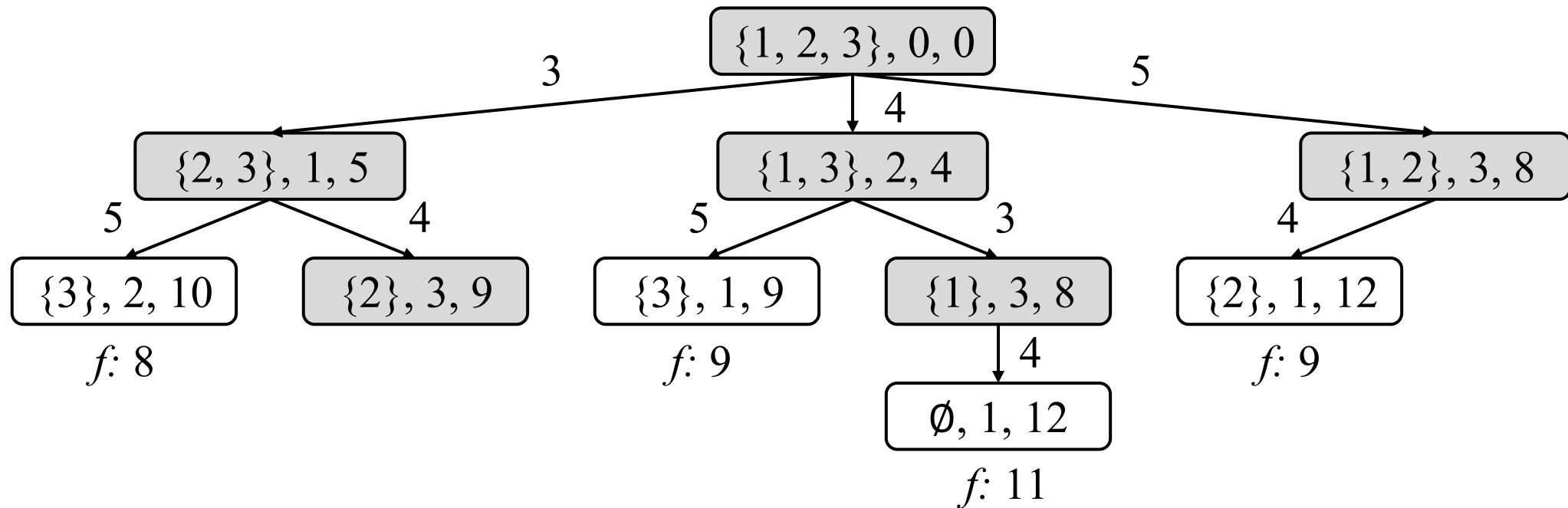
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



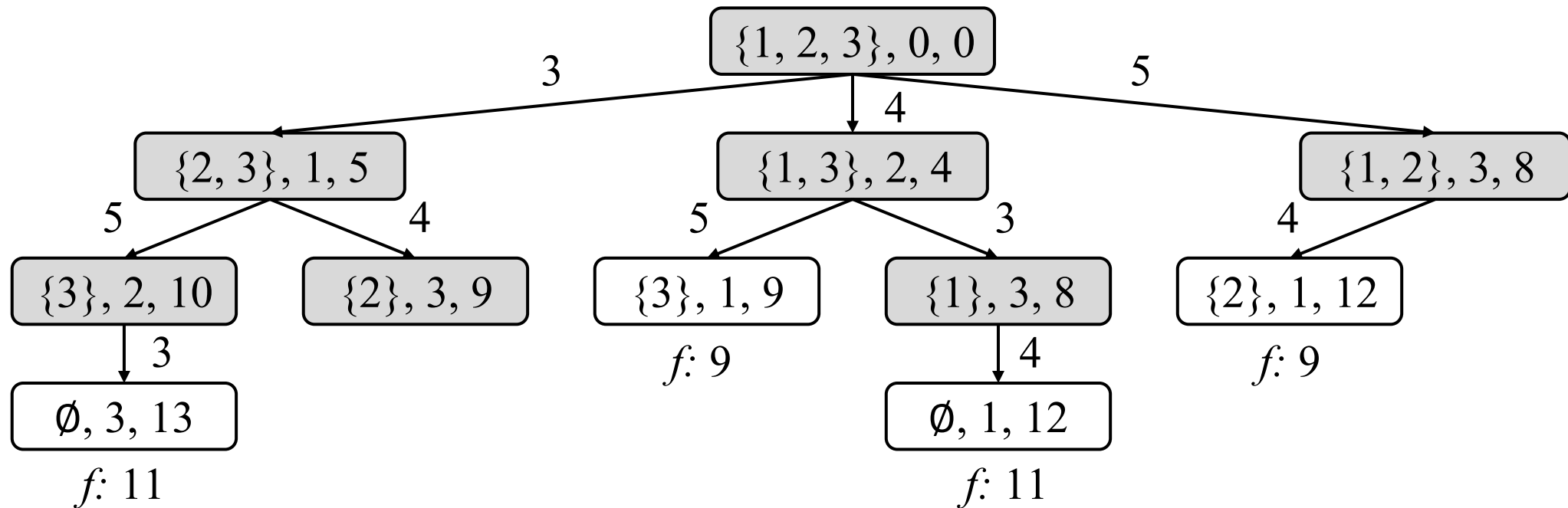
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



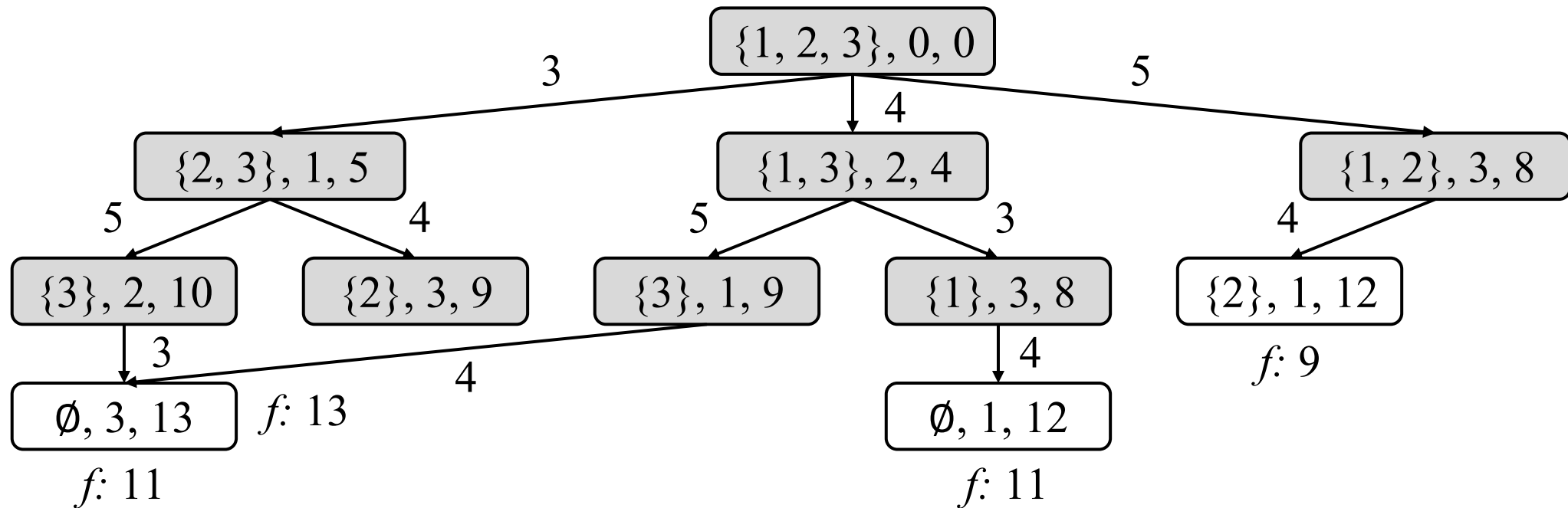
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



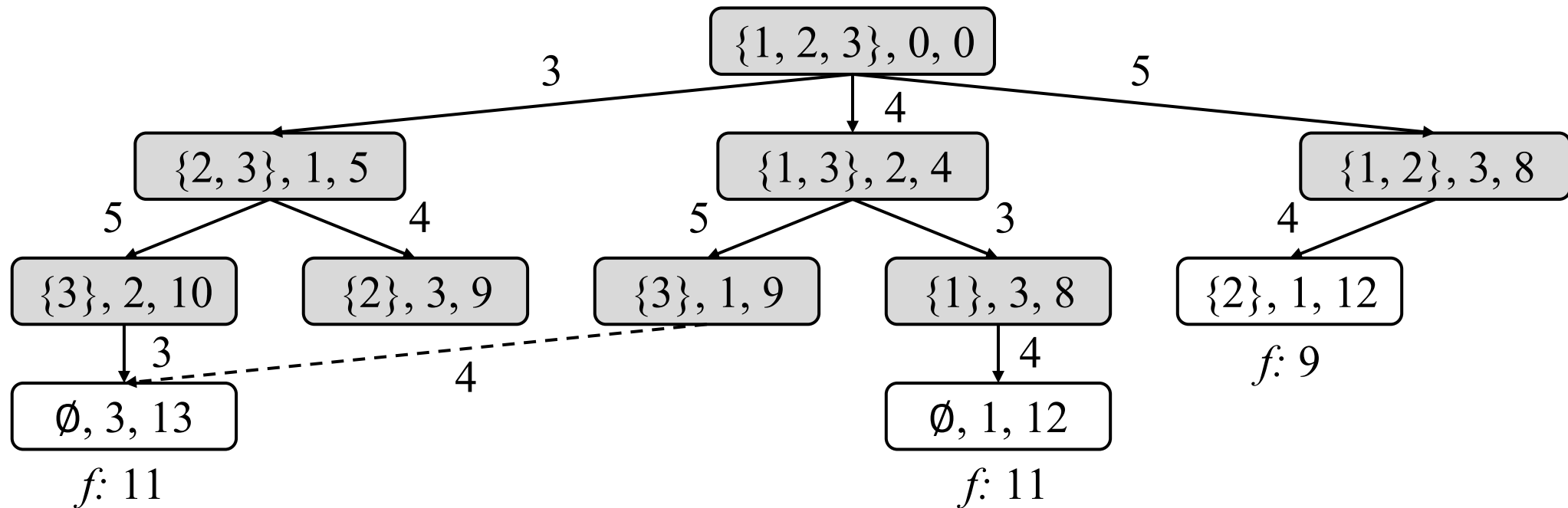
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



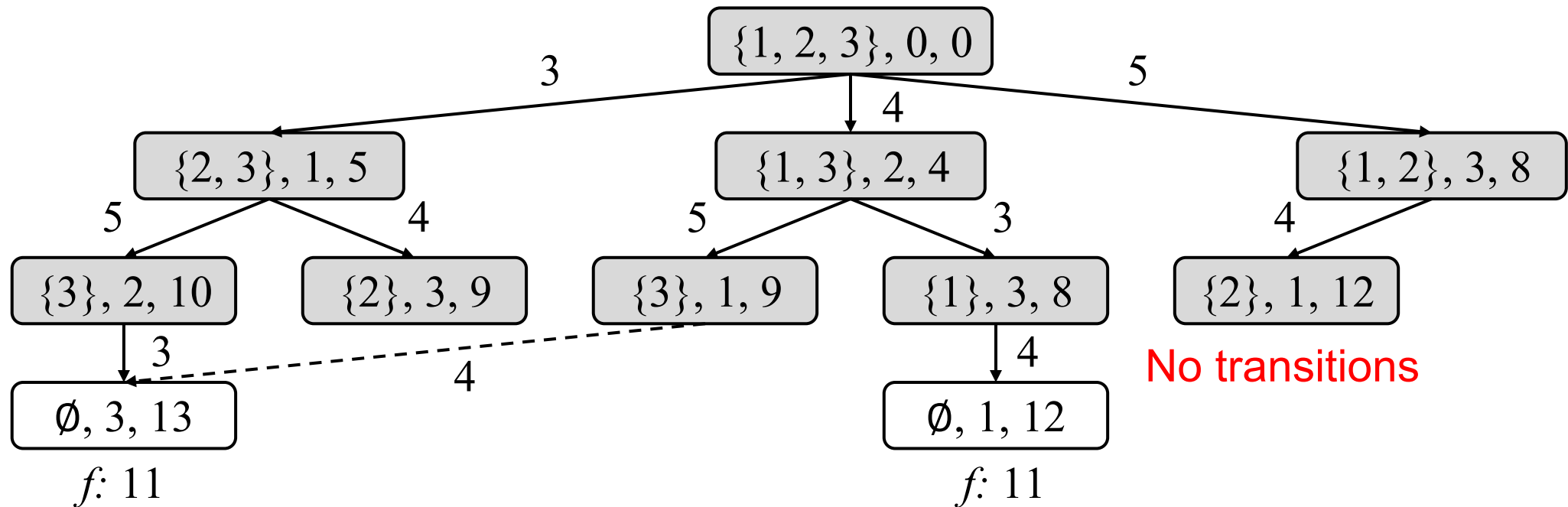
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



# CAASDy: Prototype Solver for DIDP

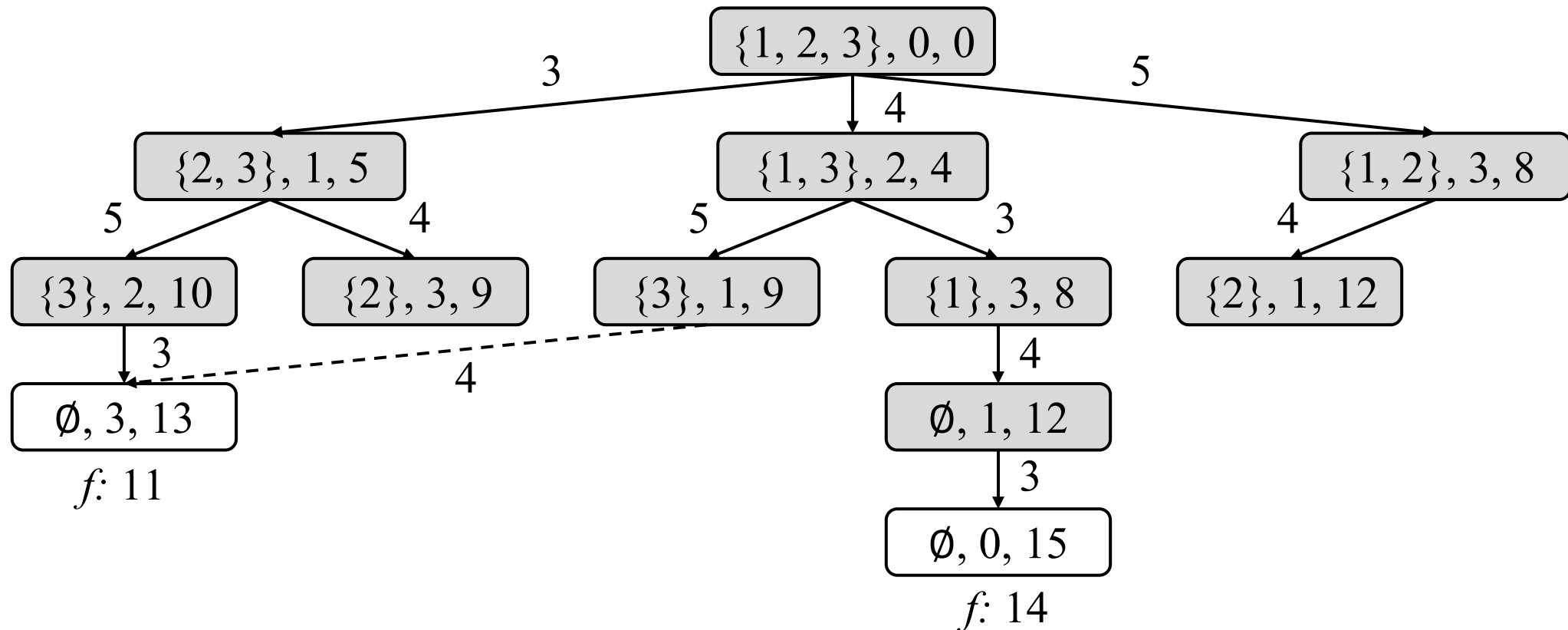
- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)





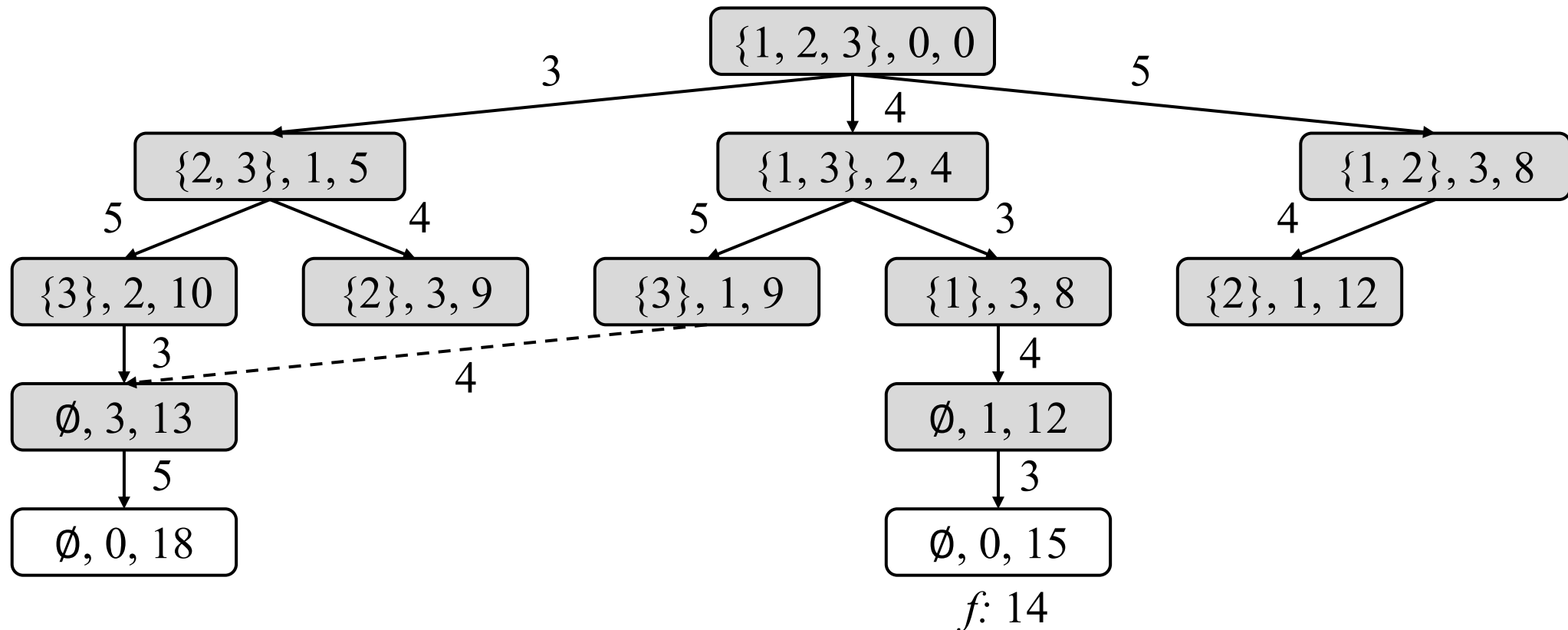
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



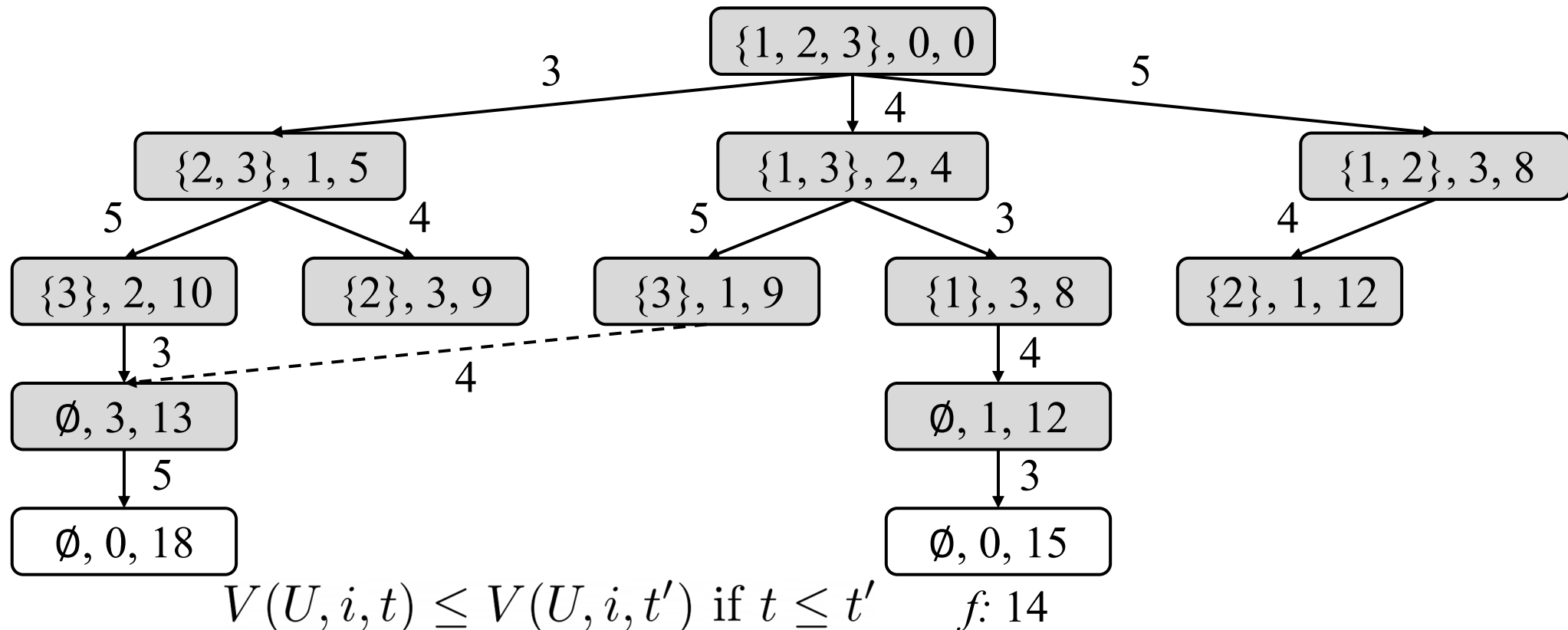
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



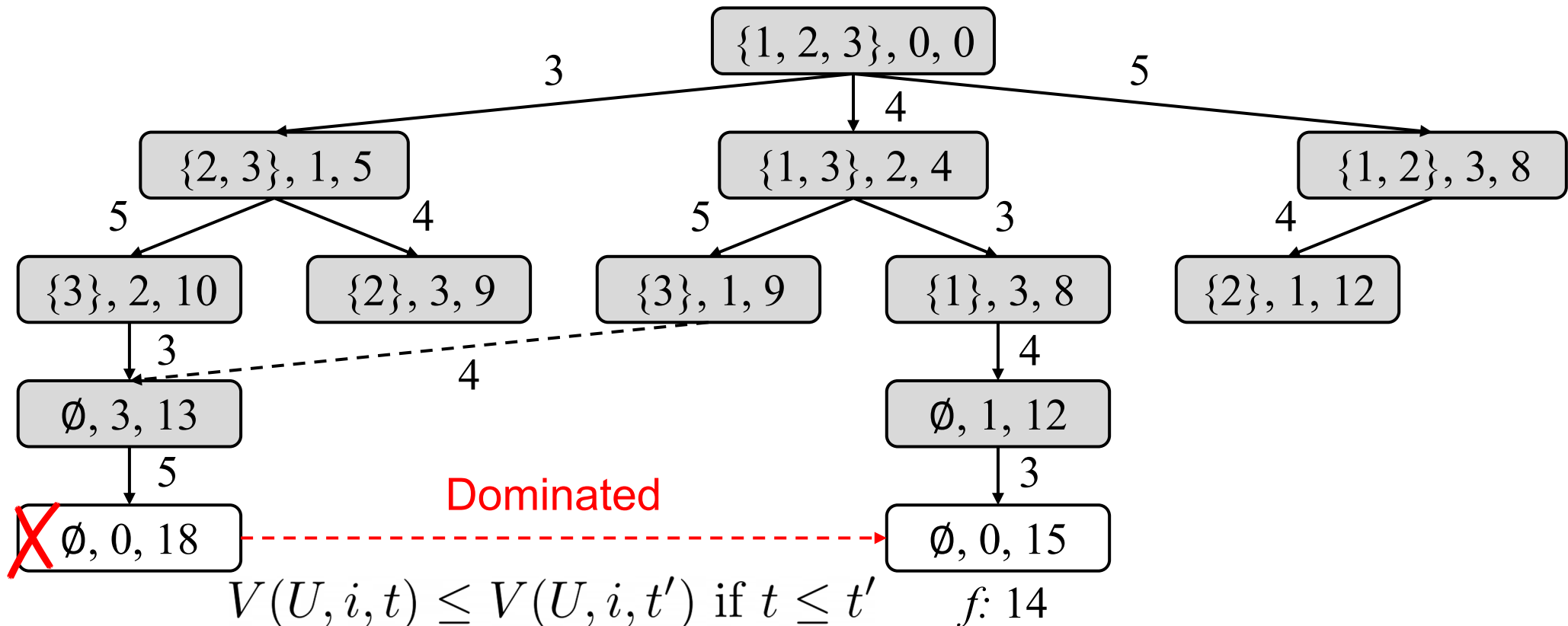
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



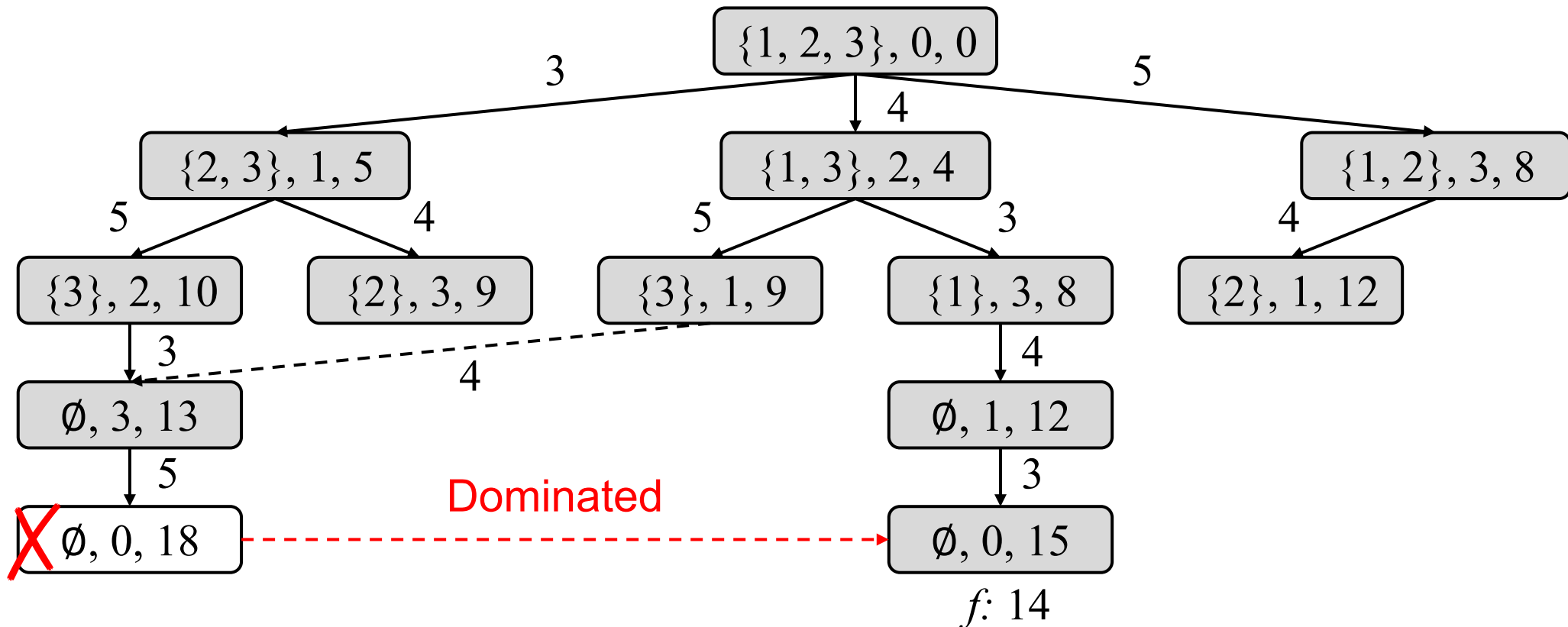
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



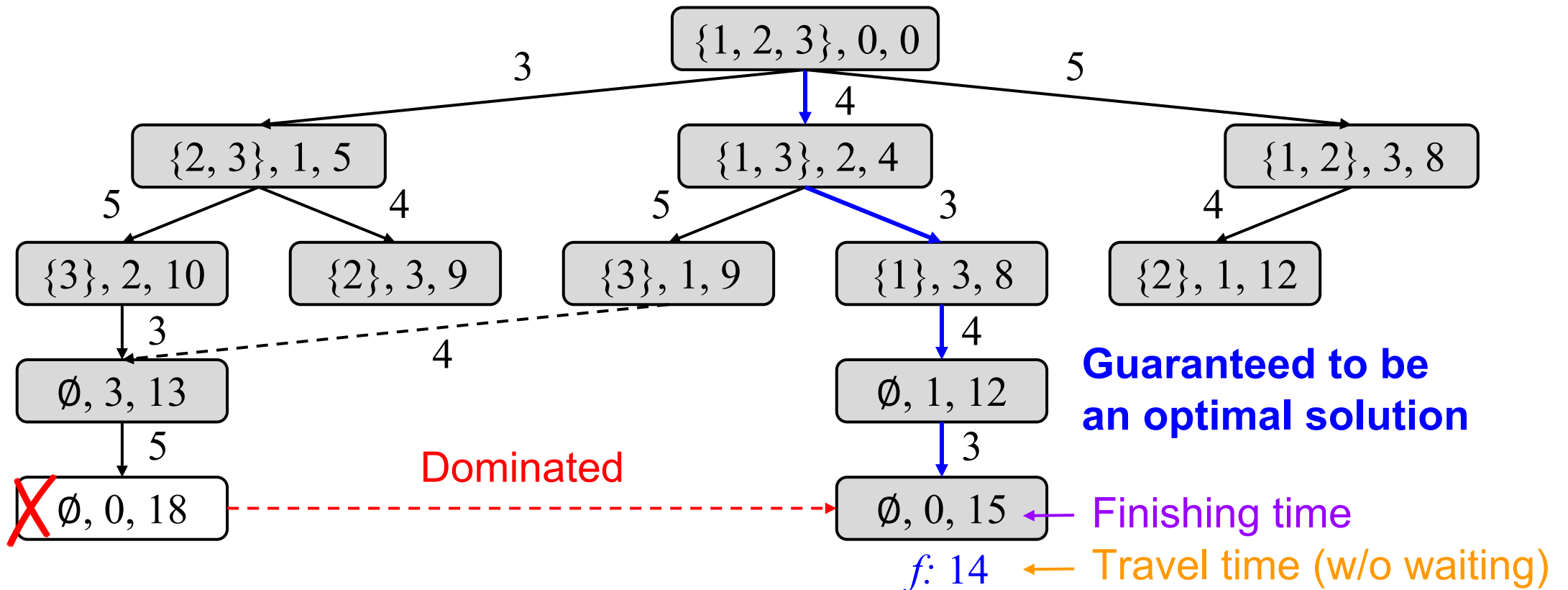
# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



# CAASDy: Prototype Solver for DIDP

- Solves DP as a shortest path problem with A\* search
- A\* searches in the order of  $f$  (path cost + dual bound of a state)



# Comparison of MIP, CP, and DIDP

Problem	Description	MIP (Gurobi)	CP (CP Optimizer)	DIDP
TSPTW (340)	TSP with time	227	47	<b>257</b>
CVRP (207)	vehicle routing	<b>26</b>	0	5
SALBP-1 (2100)	assembly line	1357	1584	<b>1653</b>
Bin Packing (1615)	bin packing	1157	<b>1234</b>	922
MOSP (570)	manufacturing	225	437	<b>483</b>
Graph-Clear (135)	building security	24	4	<b>76</b>

# of optimally solved instances with 8 GB and 30 minutes

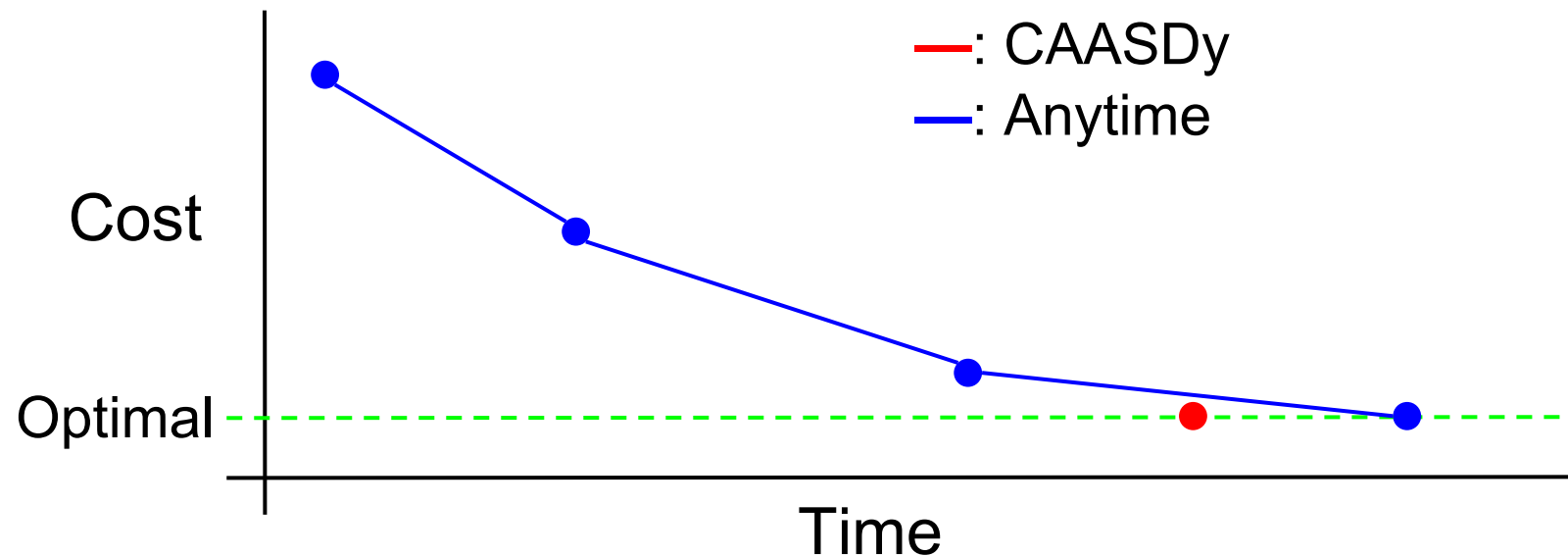
# Anytime DIDP Solvers



# Anytime Solvers

- Quickly find a solution and continuously improve it
- Standard in OR (e.g., MIP and CP)

Can we develop **anytime solvers for DIDP?**



# Anytime State Space Search Algorithms

Algorithm	Description	Reference
Depth First Branch-and-Bound (DFBnB)	DFS	
Cyclic Best-First Search (CBFS)	Hybrid of DFS and best-first search	Kao et al. 2009
Anytime Column Progressive Search (ACPS)	Hybrid of DFS and beam search	Vadlamudi et al. 2012
Anytime Pack Progressive Search (APPS)	Hybrid of DFS and beam search	Vadlamudi et al. 2016
Discrepancy-Bounded DFS (DBDFS)	Discrepancy-based	Beck and Perron 2000
Complete Anytime Beam Search (CABS)	Iterative beam search	Zhang 1998

# Anytime State Space Search Algorithms

Algorithm	Description	Reference
Depth First Branch-and-Bound (DFBnB)	DFS	
Cyclic Best-First Search (CBFS)	Hybrid of DFS and best-first search	Kao et al. 2009
Anytime Column Progressive Search (ACPS)	Hybrid of DFS and beam search	Vadlamudi et al. 2012
Anytime Pack Progressive Search (APPS)	Hybrid of DFS and beam search	Vadlamudi et al. 2016
Discrepancy-Bounded DFS (DBDFS)	Discrepancy-based	Beck and Perron 2000
Complete Anytime Beam Search (CABS)	Iterative beam search	Zhang 1998

# Beam Search

- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality

$b = 2$

$\{1, 2, 3\}, 0, 0$

$f: 0$

# Beam Search

- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality

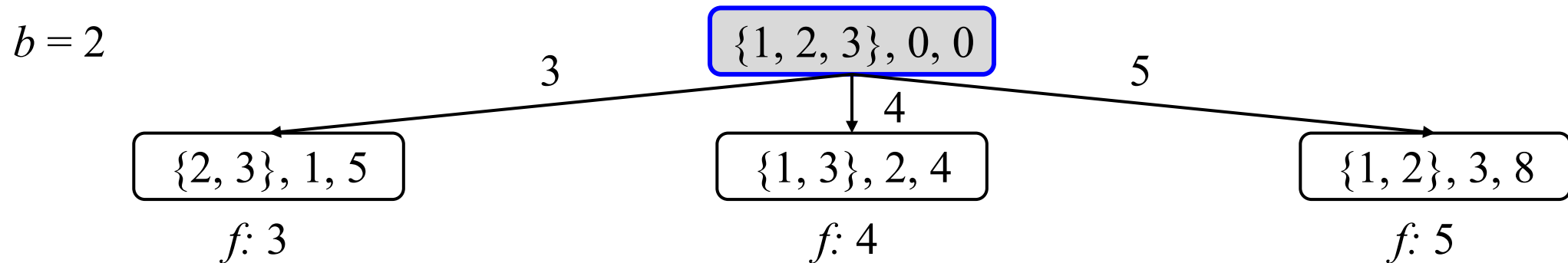
$b = 2$

$\{1, 2, 3\}, 0, 0$

$f: 0$

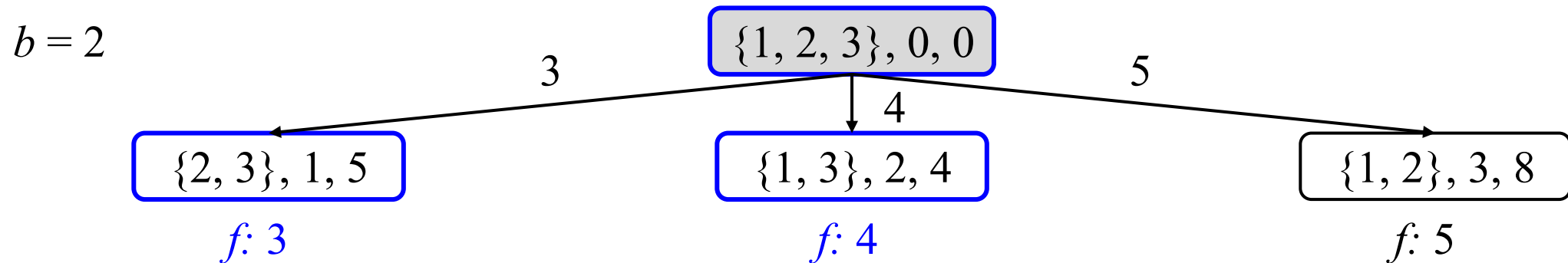
# Beam Search

- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality



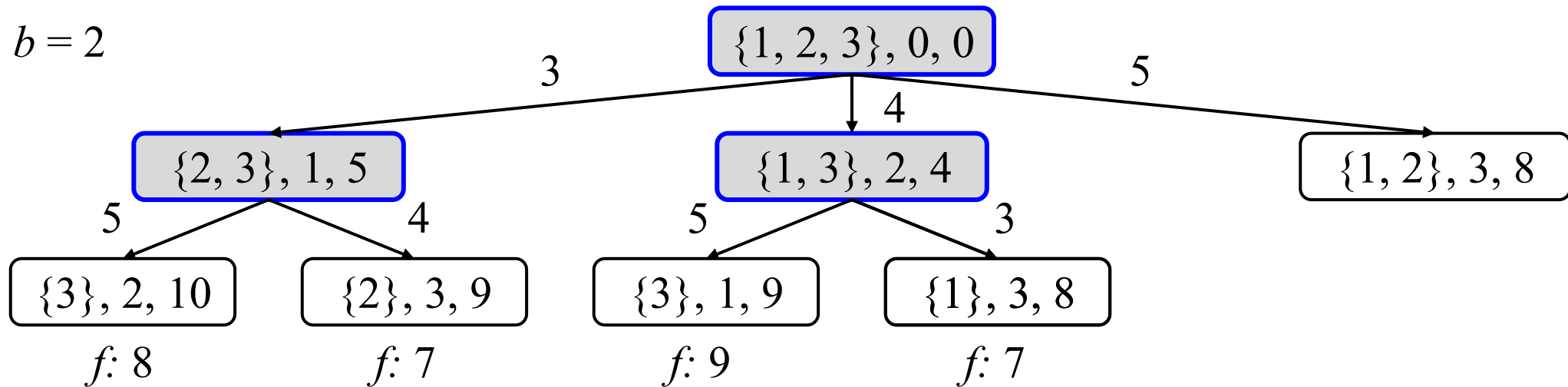
# Beam Search

- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality



# Beam Search

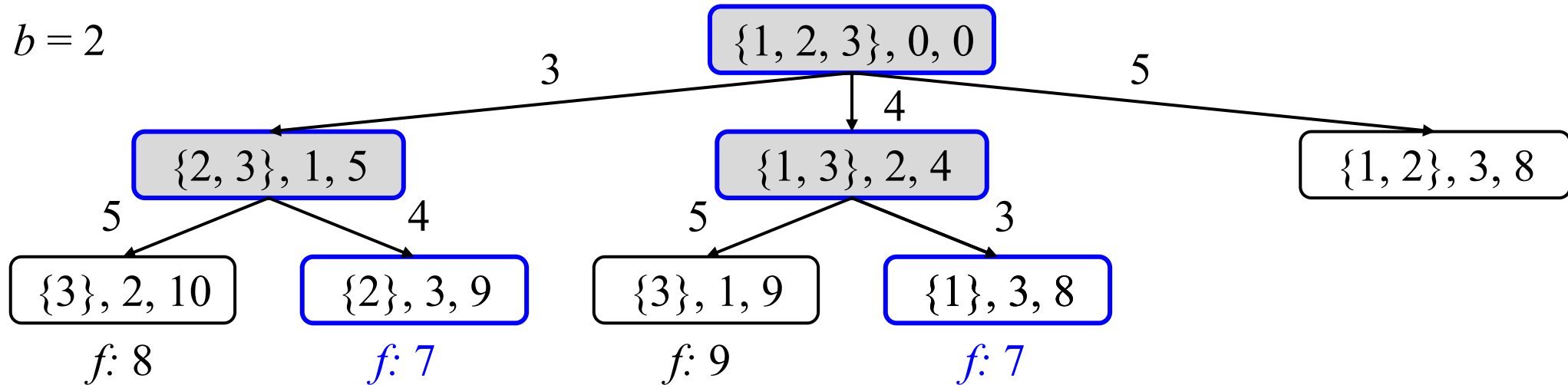
- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality





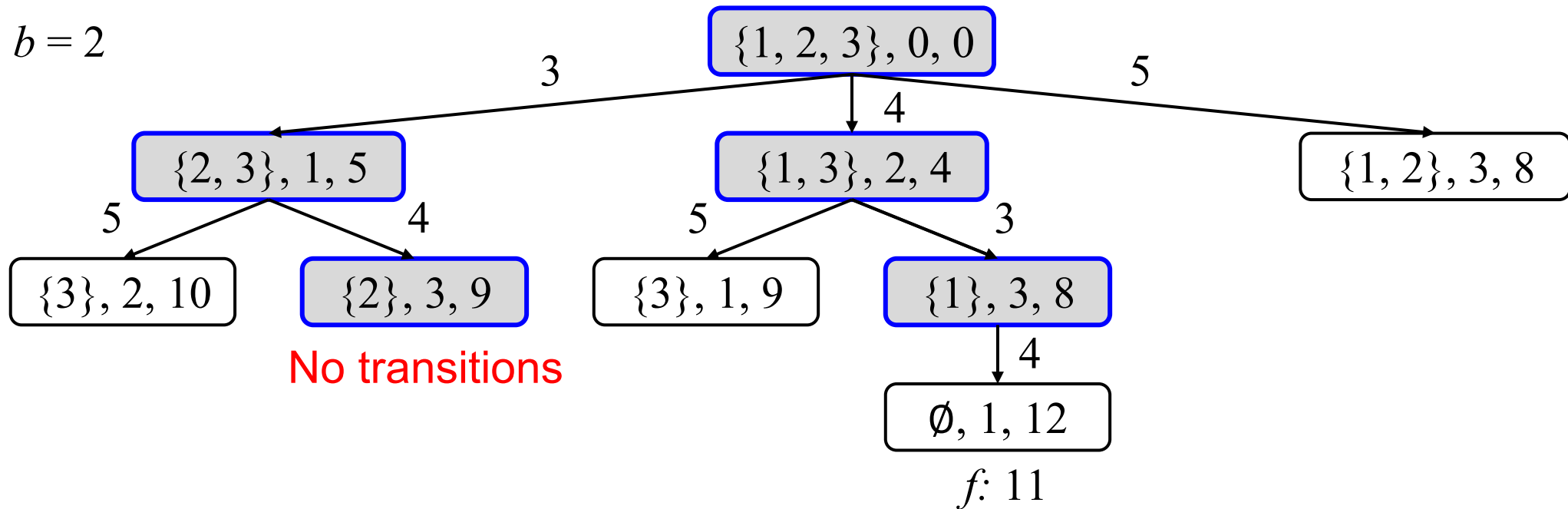
# Beam Search

- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality



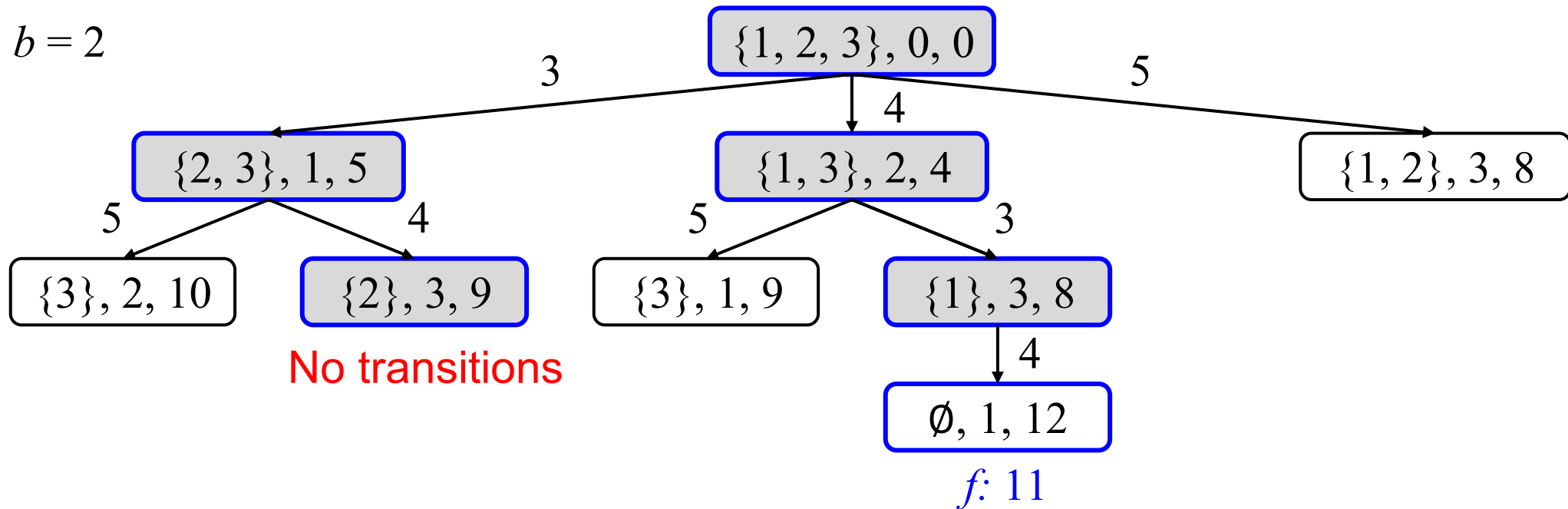
# Beam Search

- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality



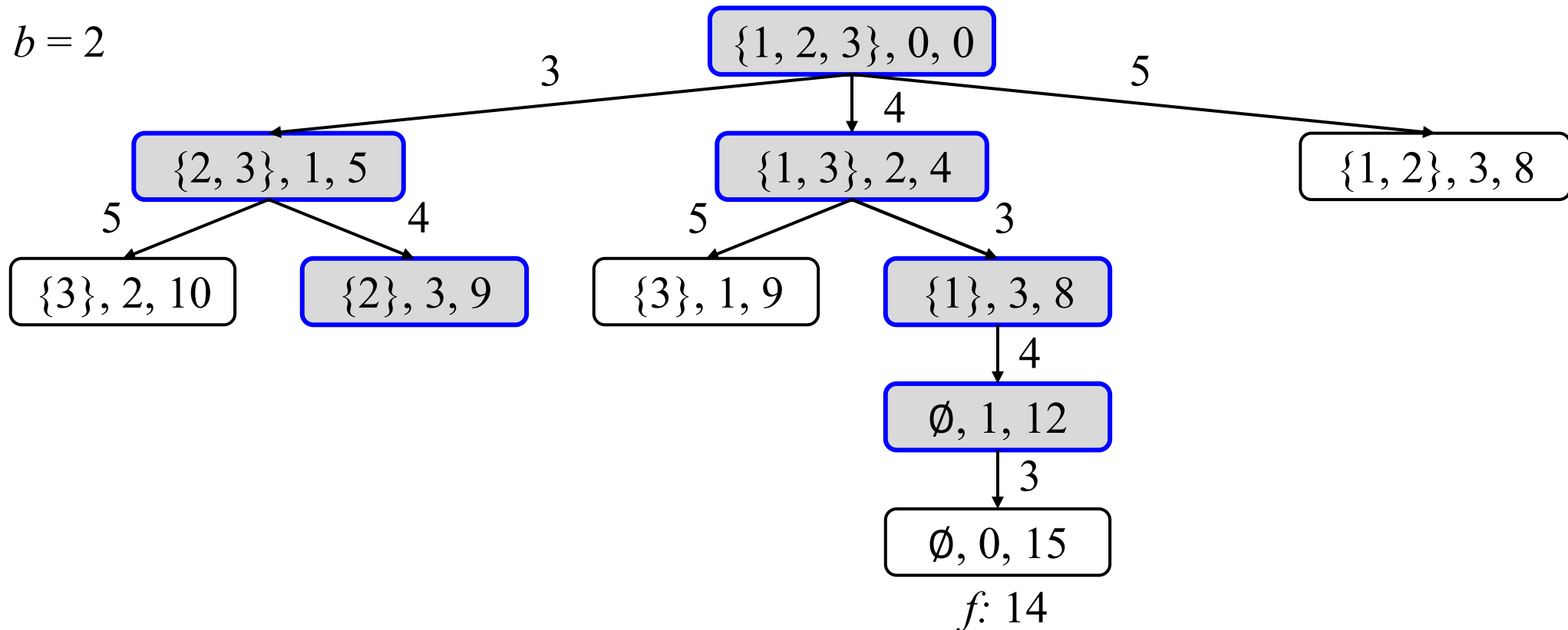
# Beam Search

- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality



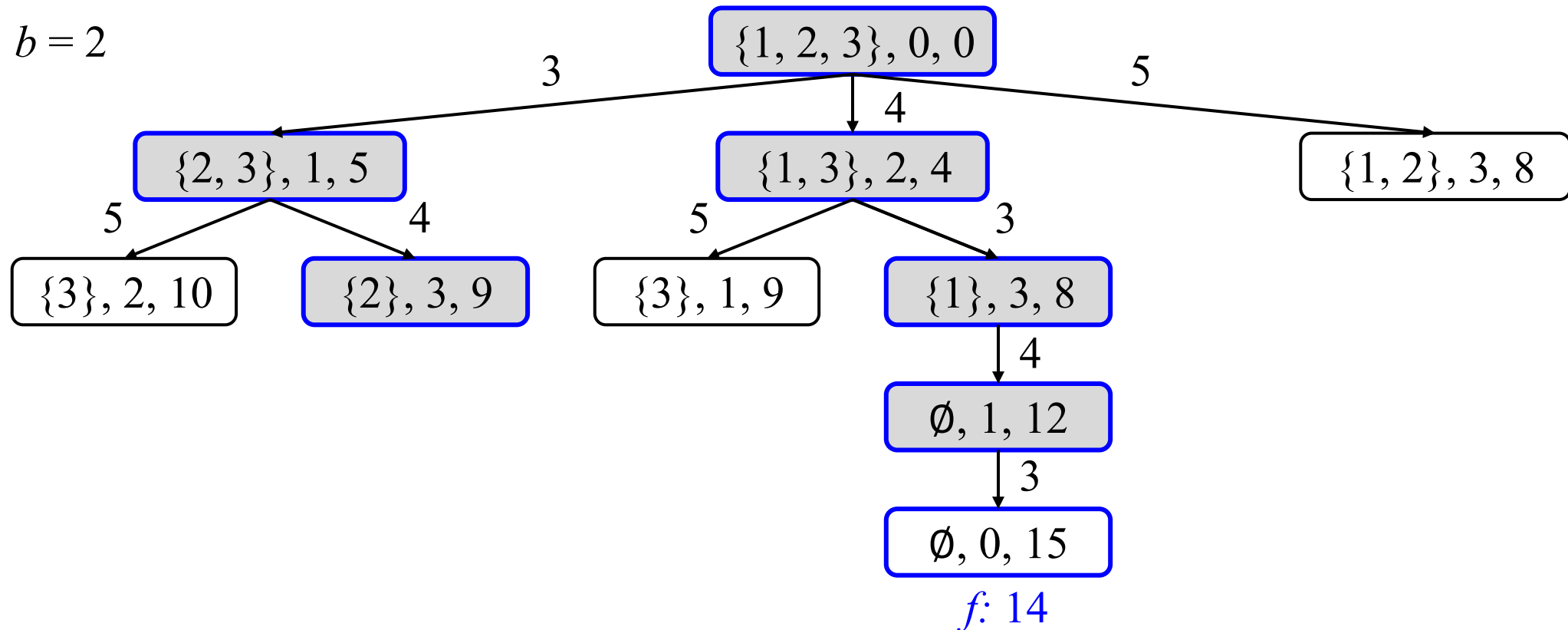
# Beam Search

- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality



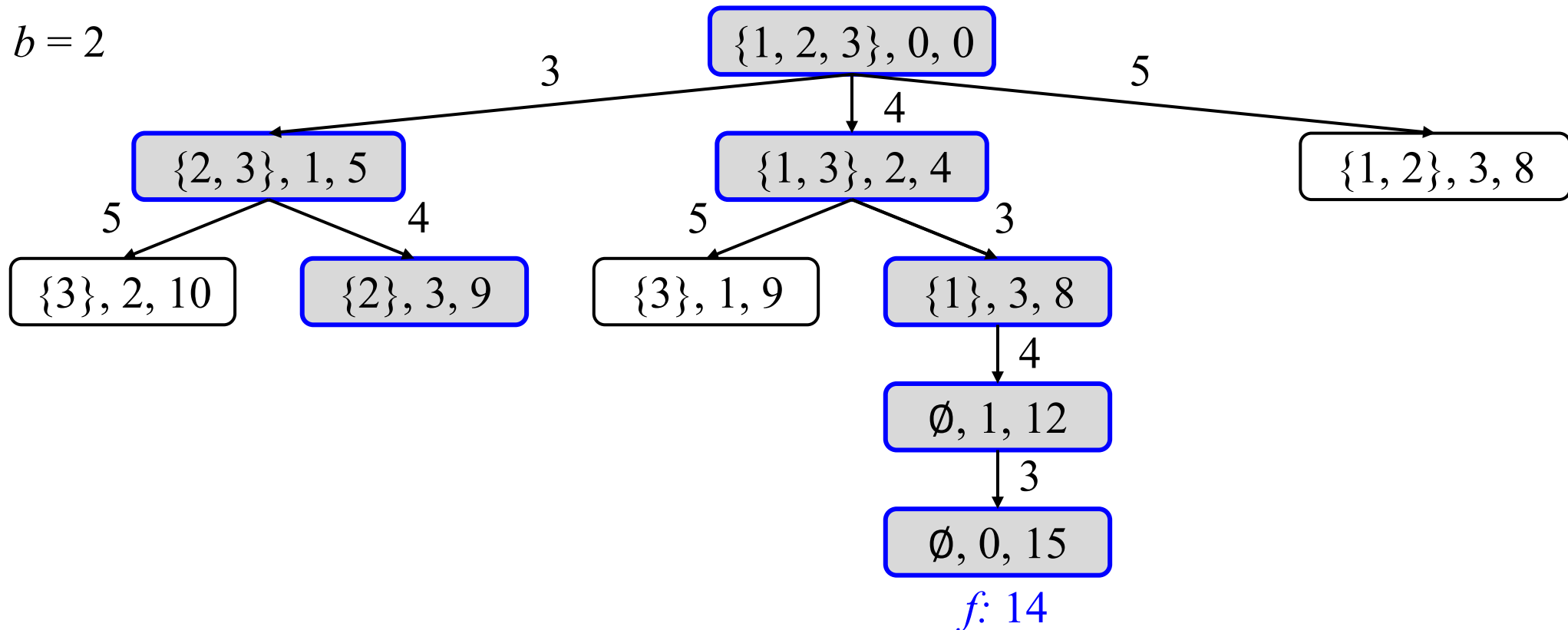
# Beam Search

- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality



# Beam Search

- Keep  $b$  best states using the  $f$ -value at each layer
- No guarantee of completeness nor optimality





# Complete Anytime Beam Search (CABS)

- Beam search with  $b = 1, 2, 4, 8, 16, \dots$  until states are exhausted
- Prune a state  $s$  if  $f(s) \geq$  the incumbent solution cost

$b = 8$ , incumbent: 14

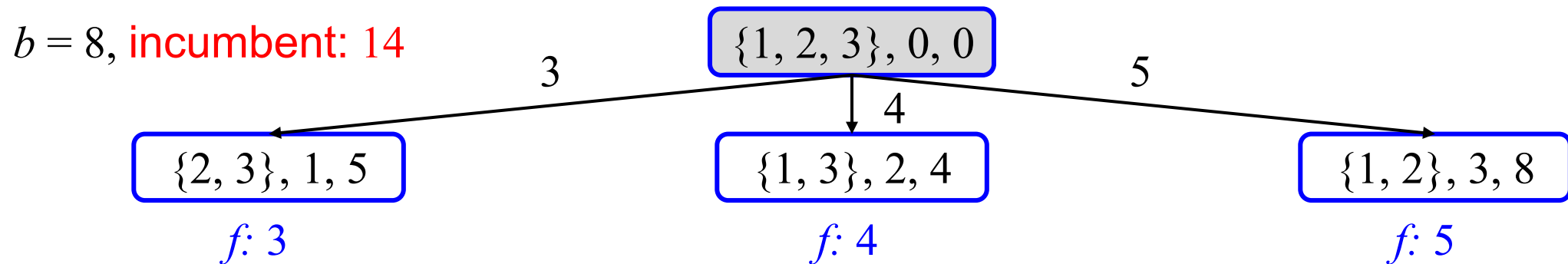
{1, 2, 3}, 0, 0

$f: 0$



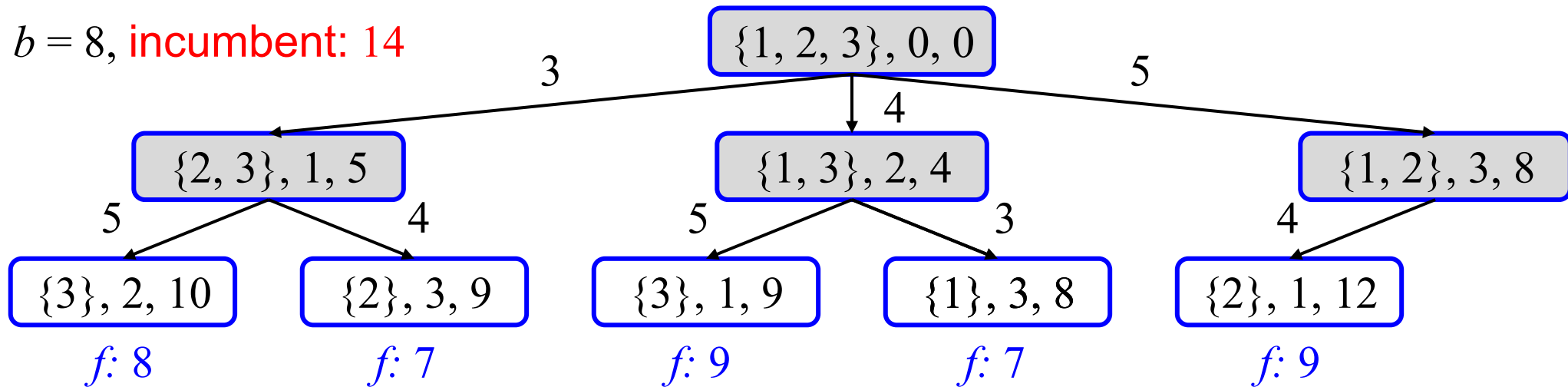
# Complete Anytime Beam Search (CABS)

- Beam search with  $b = 1, 2, 4, 8, 16, \dots$  until states are exhausted
- Prune a state  $s$  if  $f(s) \geq$  the incumbent solution cost



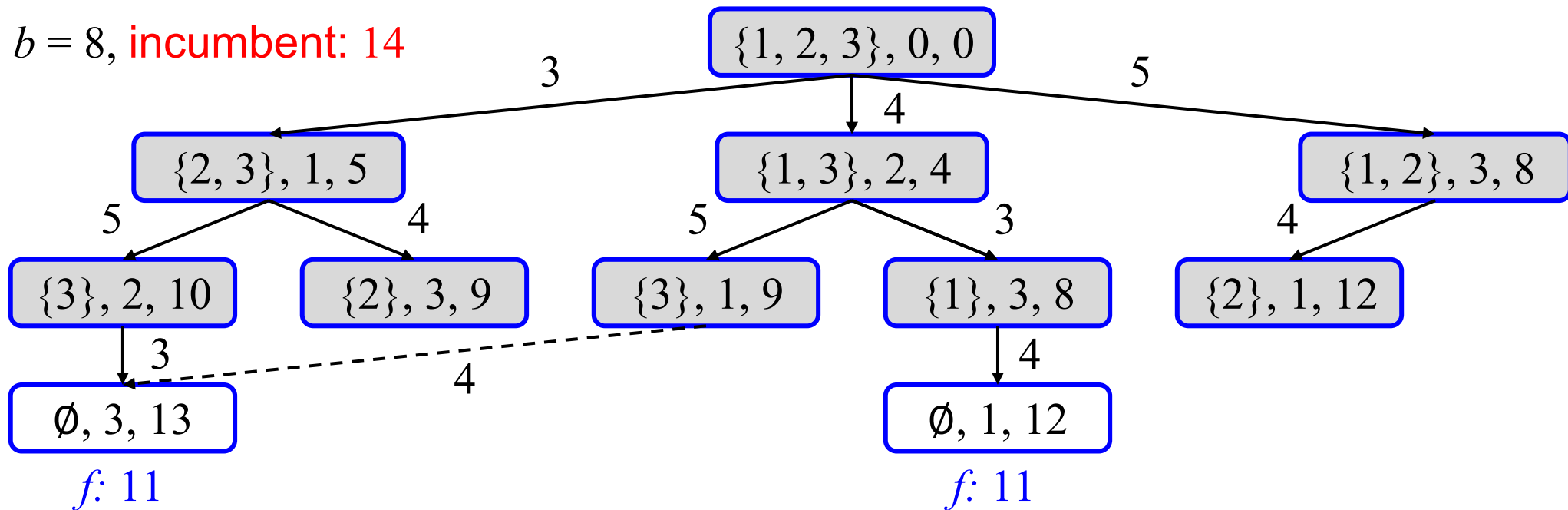
# Complete Anytime Beam Search (CABS)

- Beam search with  $b = 1, 2, 4, 8, 16, \dots$  until states are exhausted
- Prune a state  $s$  if  $f(s) \geq$  the incumbent solution cost



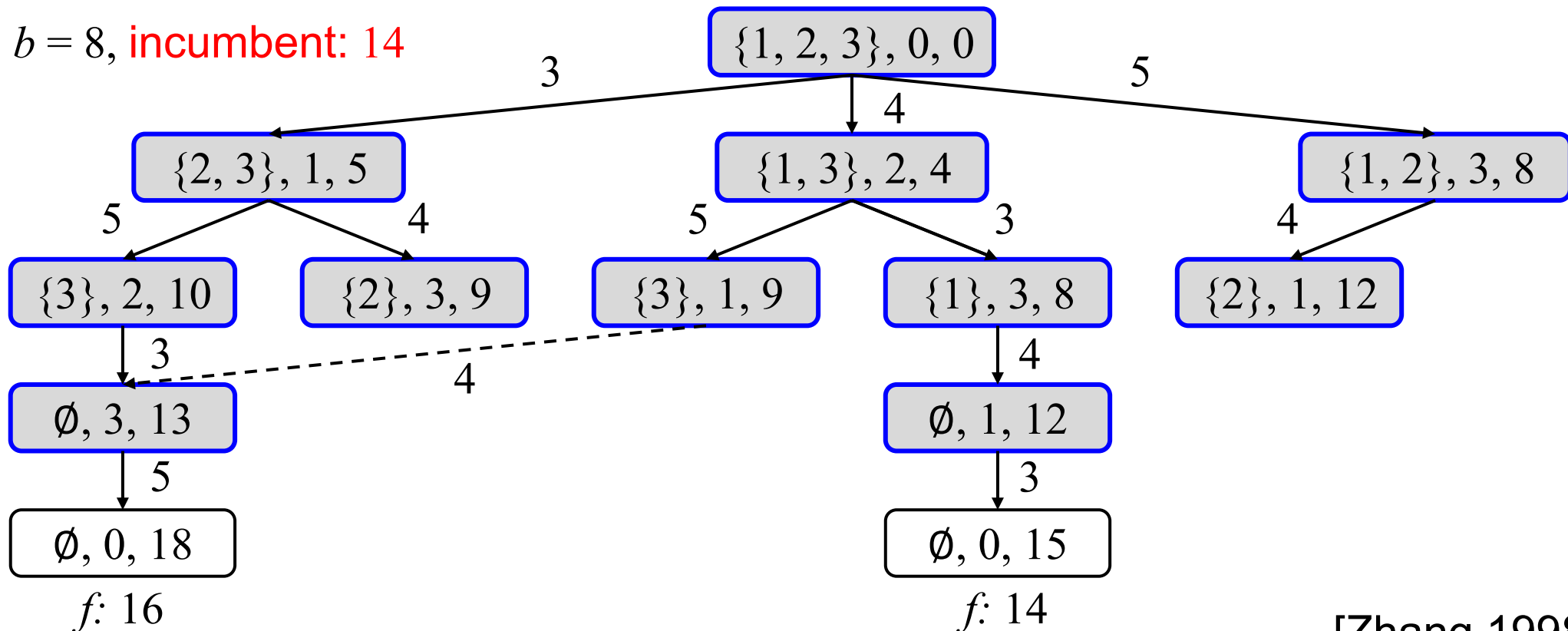
# Complete Anytime Beam Search (CABS)

- Beam search with  $b = 1, 2, 4, 8, 16, \dots$  until states are exhausted
- Prune a state  $s$  if  $f(s) \geq$  the incumbent solution cost



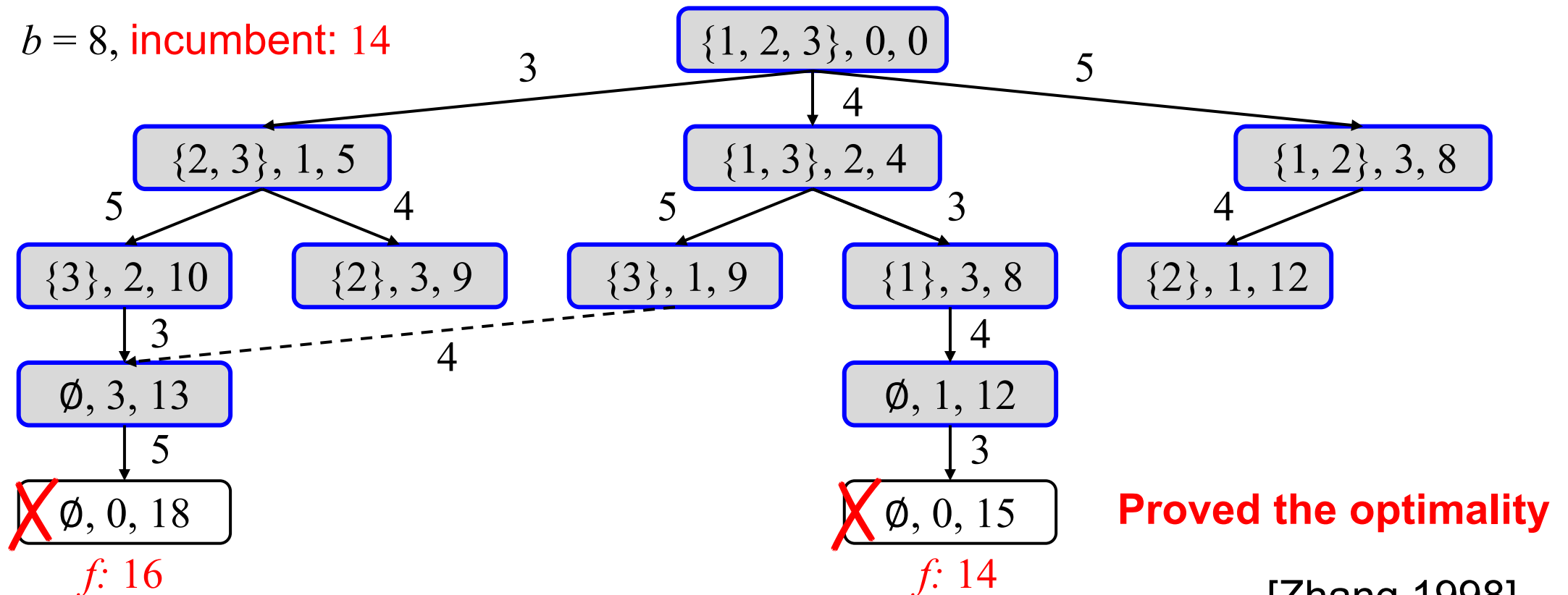
# Complete Anytime Beam Search (CABS)

- Beam search with  $b = 1, 2, 4, 8, 16, \dots$  until states are exhausted
- Prune a state  $s$  if  $f(s) \geq$  the incumbent solution cost



# Complete Anytime Beam Search (CABS)

- Beam search with  $b = 1, 2, 4, 8, 16, \dots$  until states are exhausted
- Prune a state  $s$  if  $f(s) \geq$  the incumbent solution cost



# Experimental Evaluation of CABS

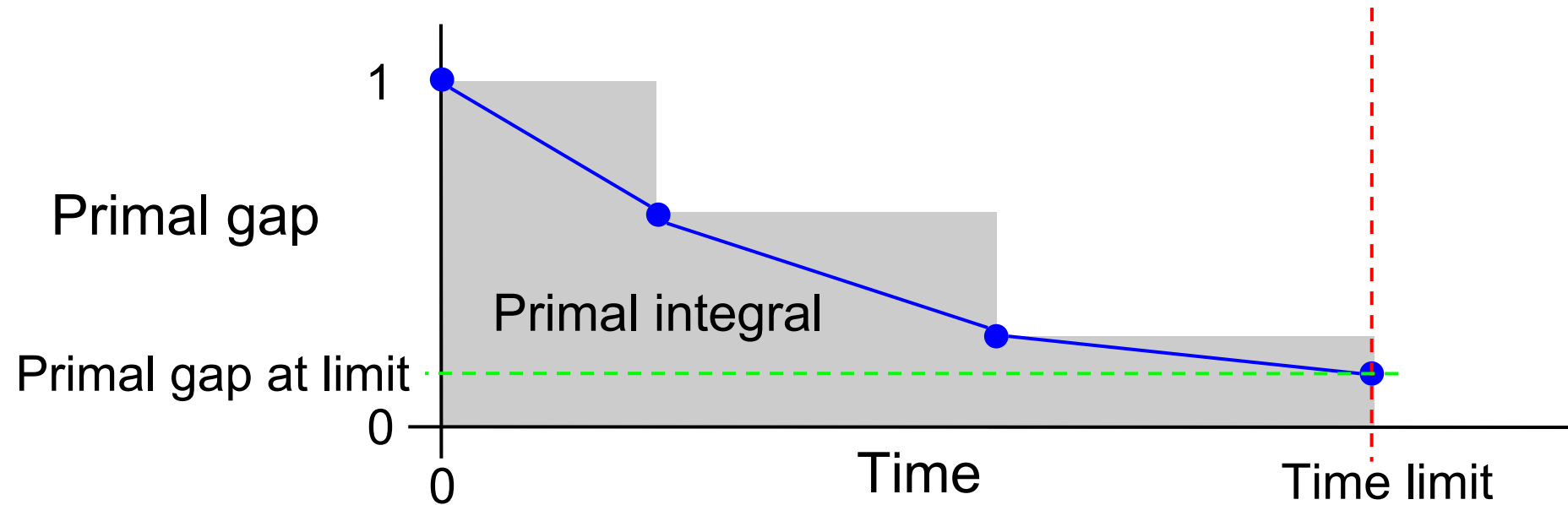
# # of Optimally Solved by CABS

	Description	MIP	CP	CAASDy	CABS
TSPTW (340)	TSP with time	227	47	257	<b>259</b>
CVRP (207)	vehicle routing	<b>26</b>	0	5	6
SALBP-1 (2100)	assembly line	1357	1584	1653	<b>1801</b>
Bin Packing (1615)	bin packing	1157	<b>1234</b>	922	1163
MOSP (570)	manufacturing	225	437	483	<b>527</b>
Graph-Clear (135)	building security	24	4	76	<b>103</b>
Talent Scheduling (1000)	scheduling actors	6	7	224	<b>253</b>
m-PDTSP (1117)	pick up & delivery	945	<b>1049</b>	947	1035
$1  \sum w_i T_i$ (375)	job scheduling	109	150	270	<b>285</b>

# of optimally solved instances with 8 GB and 30 minutes

# Primal Integral

Primal gap:  $\frac{\text{solution cost} - \text{best known cost}}{\text{solution cost}}$  (1 if no solution found)





# Mean Primal Gap/Primal Integral

	Description	MIP	CP	CABS
TSPTW (340)	TSP with time	0.227/484.1	0.026/49.0	<b>0.003/9.0</b>
CVRP (207)	vehicle routing	0.585/1157.4	0.317/601.2	<b>0.185/351.2</b>
SALBP-1 (2100)	assembly line	0.345/634.6	0.005/28.5	<b>0.000/1.9</b>
Bin Packing (1615)	bin packing	0.039/86.2	<b>0.002/8.0</b>	<b>0.002/5.3</b>
MOSP (570)	manufacturing	0.039/100.4	0.004/13.0	<b>0.000/0.4</b>
Graph-Clear (135)	building security	0.110/311.8	0.015/44.3	<b>0.000/0.5</b>
Talent Scheduling (1000)	scheduling actors	0.051/142.7	<b>0.002/18.1</b>	0.011/26.4
m-PDTSP (1178)	pick up & delivery	0.078/180.0	0.013/26.0	<b>0.002/5.3</b>
$1  \sum w_i T_i$ (375)	job scheduling	0.018/74.6	<b>0.000/2.3</b>	0.034/73.6

# Current & Future Work

# DIDP Papers at CP

Tuesday, August 29th

16:00-16:50 Session 14B

Applications 3

16:00 [Arnoosh Golestanian](#), [Giovanni Lo Bianco](#), [Chengyu Tao](#) and [J. Christopher Beck](#)  
**Optimization models for pickup and delivery problems with reconfigurable capacities** ([abstract](#))

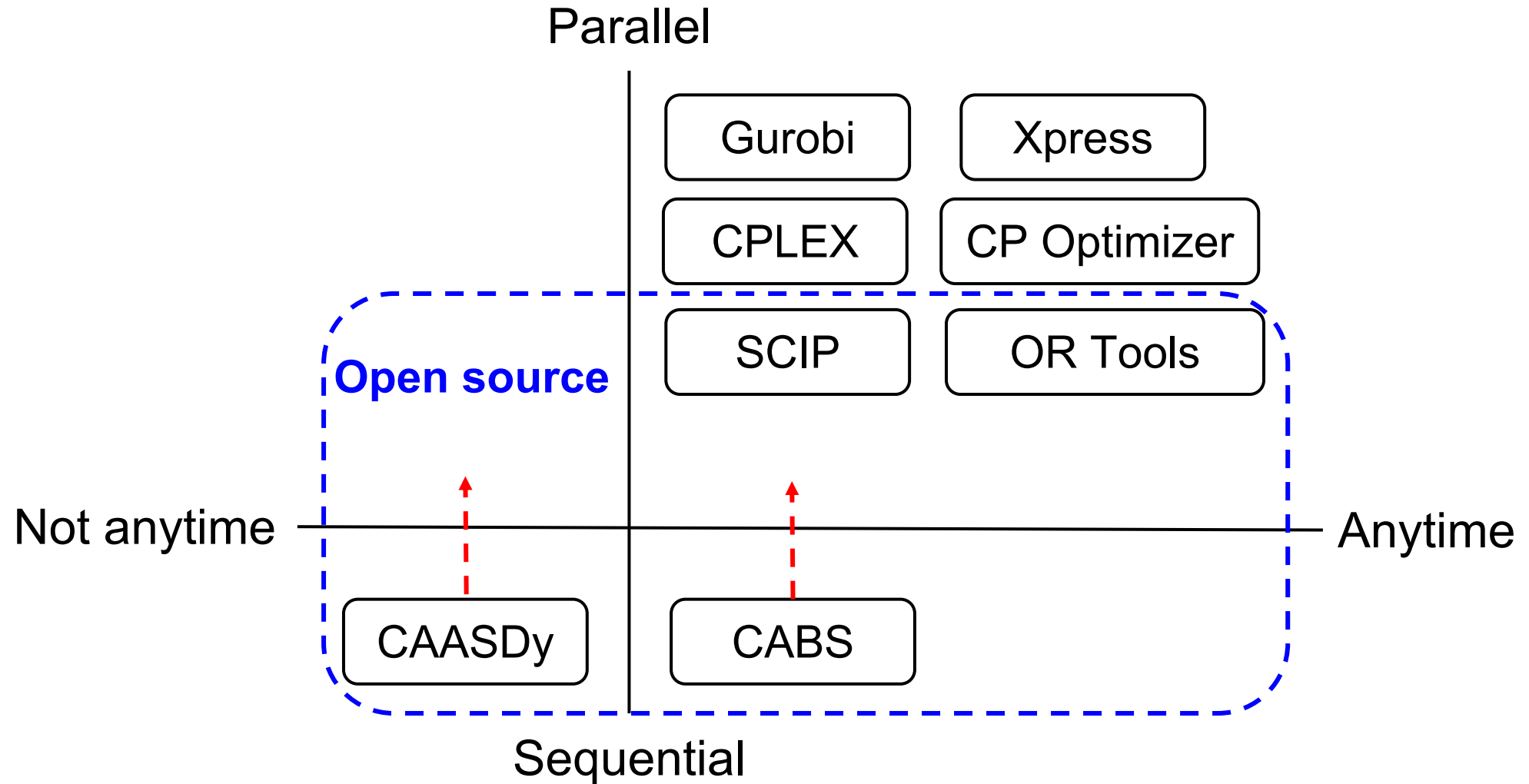
Thursday, August 31st

13:20-14:20 Session 27A

Search 3

13:50 [Ryo Kuroiwa](#) and [J. Christopher Beck](#)  
**Large Neighborhood Beam Search for Domain-Independent Dynamic Programming** ([abstract](#))

# Building a Parallel Solver



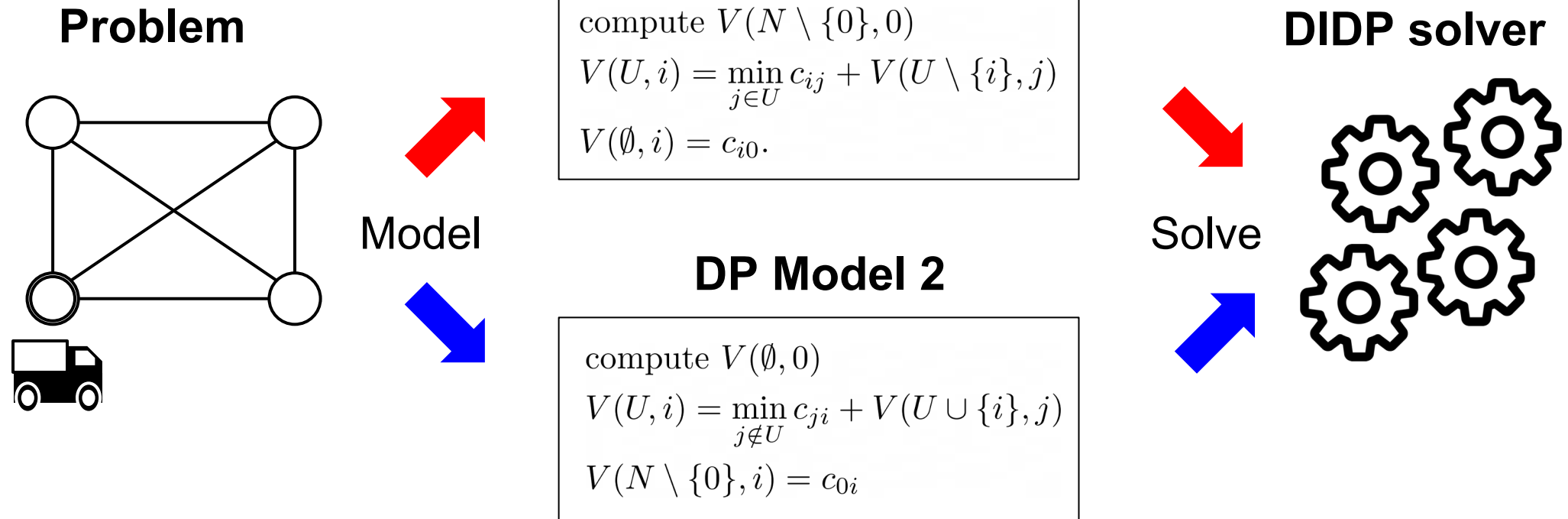
# Comparison of Solvers with 32 Threads

Problem	Description	Gurobi	CP Optimizer	CABS	<b>Prototype</b>
TSPTW (340)	TSP with time	239/4.2	27/0.1	235/-	<b>262/13.3</b>
CVRP (207)	vehicle routing	<b>29/5.3</b>	0/-	5/-	8/ <b>9.3</b>
SALBP-1 (2100)	assembly line	1351/1.3	1581/1.4	1714/-	<b>1824/18.8</b>
Bin Packing (1615)	bin packing	1192/6.4	<b>1251/9.2</b>	1110/-	1239/ <b>39.6</b>
MOSP (570)	manufacturing	238/3.1	397/0.3	507/-	<b>531/9.0</b>
Graph-Clear (135)	building security	16/2.0	3/3.2	92/-	<b>113/10.3</b>

# of optimally solved instances/speedup with 32 threads, 19 2GB, and 5 minutes

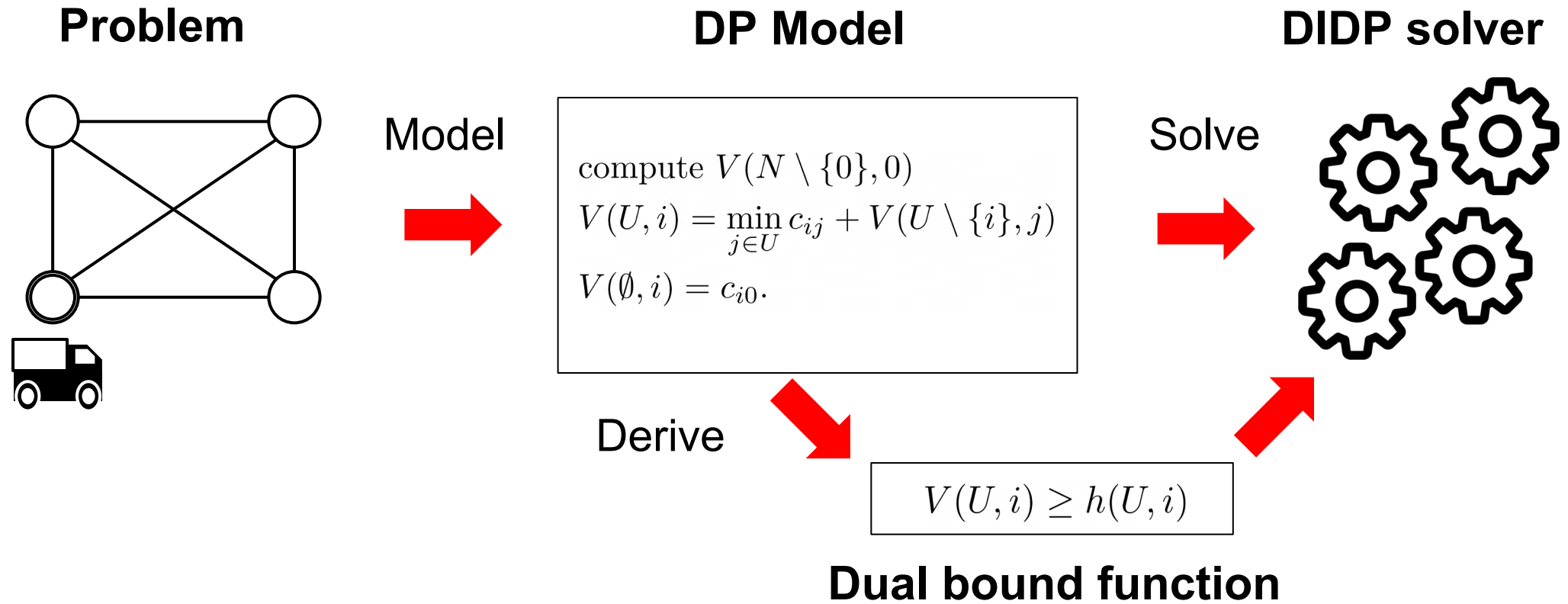
# What Makes a Good Model?

What DP models are good/bad?



# Domain-Independent Dual Bound Function

Can we automatically derive a dual bound function from a model?



# Empirical Analysis of DIDP Search

- What properties of a problem do make DP efficient/inefficient?
- Apply empirical analysis conducted in SAT and CSP
- E.g., does randomized restart help?

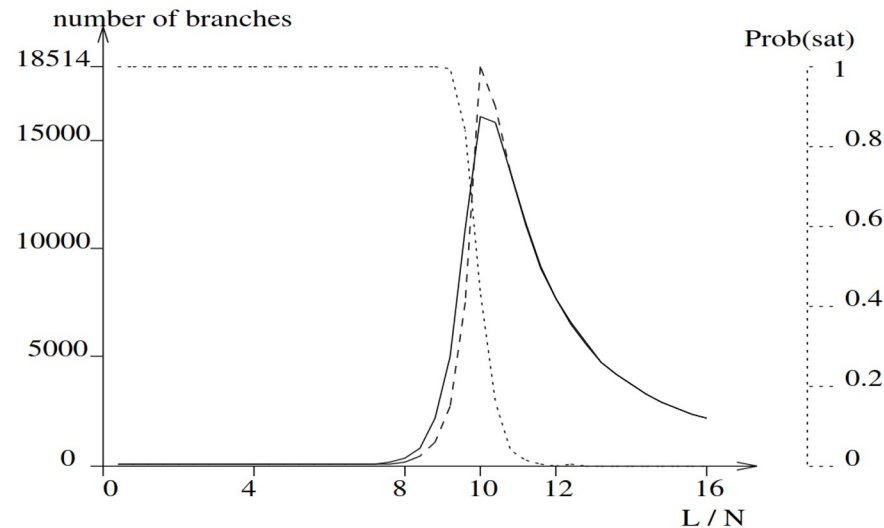
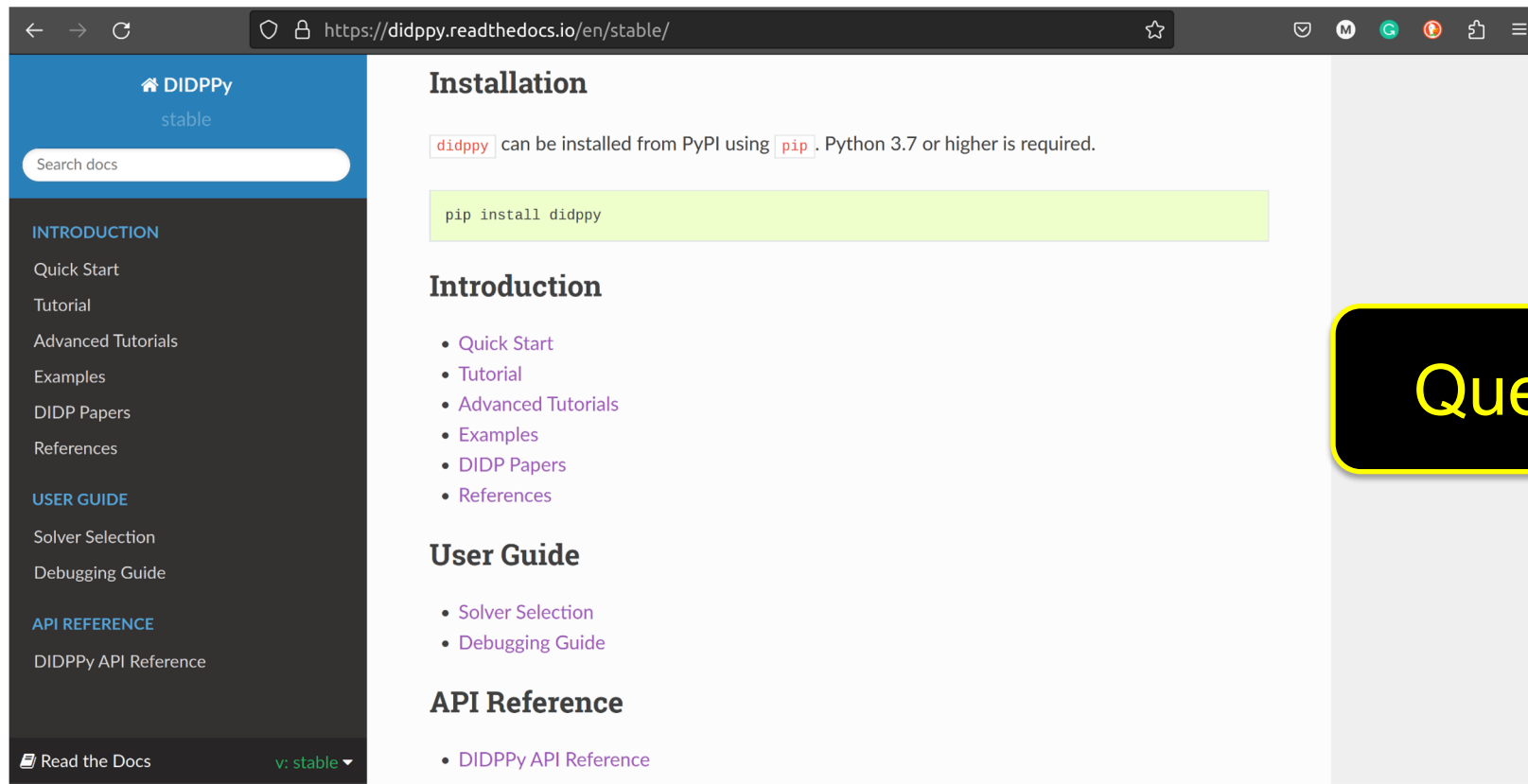


Figure 1. Random 4-SAT problems, tested using ASAT, mean (solid), median (dashed) branches,  $N = 75$



# Please Use DIDP on Your Problems!

- Visit our website: <https://didp.ai>
- Start DIDP with Python: `pip install didppy`  
Tutorials and API Reference: <https://didppy.rtd.io>



The screenshot shows a web browser displaying the DIDPPy documentation page for the 'stable' version. The page is titled 'Installation' and contains the following content:

- Installation**
  - `didppy` can be installed from PyPI using `pip`. Python 3.7 or higher is required.

```
pip install didppy
```
- Introduction**
  - [Quick Start](#)
  - [Tutorial](#)
  - [Advanced Tutorials](#)
  - [Examples](#)
  - [DIDP Papers](#)
  - [References](#)
- User Guide**
  - [Solver Selection](#)
  - [Debugging Guide](#)
- API Reference**
  - [DIDPPy API Reference](#)

The left sidebar of the website lists the following sections: INTRODUCTION (Quick Start, Tutorial, Advanced Tutorials, Examples, DIDP Papers, References), USER GUIDE (Solver Selection, Debugging Guide), and API REFERENCE (DIDPPy API Reference). The bottom of the page shows 'Read the Docs' and 'v: stable'.

Questions?